



Book of Magic

John Peel , Andrew Karre (Editor)

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In the third book, the young magic-users travel to Dondar, a beautiful land of purple skies and blue grass. It is also home to Garonath, the unfriendly wizard of forms. With help from their unicorn friends, they fight his magical monsters, but they soon fall into the hands of Sarman, the evil magician who wants to rule the Diadem . . . and needs their souls to accomplish his despicable mission! But the ultimate battle lies ahead when they must face the Triad and discover what the mysterious Diadem rulers have been planning all along.

Book of Magic Details

Date : Published September 8th 2004 by Llewellyn Publications (first published 1997)

ISBN : 9780738706153

Author : John Peel , Andrew Karre (Editor)

Format : Paperback 191 pages

Genre : Fantasy, Young Adult, Childrens, Science Fiction

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From Reader Review Book of Magic for online ebook

Andrew Cornelius says

really good

Anki says

The pacing in this book is better than the first two books as far as consistency goes, but I continue to have issues with various worldbuilding elements and consistency there.

Gabriella says

It was a good book. I read it b4 and I liked it and today I went to the library and got it AGAIN.

Leeanna says

Diadem #3: Book of Magic, by John Peel

Now on Dondar, a planet very close to the inner Diadem, Score, Helaine, and Pixel know that they are close to the end of their journey. Soon they will find out why they are being trained as weapons and herded to the center of the Diadem.

On Dondar, they encounter the ultimate of fantasy creatures: unicorns. The unicorns are extremely distrusting of humans, since most magic users want them just for their horns, but the trio manages to gain the trust of the unicorn herd.

The first half of the book is taken up with defeating Dondar's warlord magician, and the second half focuses on the shadowy enemy mentioned in the first two books of the series. Score, Helaine, and Pixel finally learn who they are, why they were sent from their home worlds, and who has left them the various puzzles they've found in their travels.

The ending of this first adventure is a little anticlimactic, as the battle doesn't live up to it being foreshadowed for three books, but it's a satisfactory resolution. Peel ends this book on another cliffhanger, as he sends the trio on a new adventure with their newest friends, the unicorns.

4/5.

Lucinda says

I have finished it! It was interesting finally reading the first three books. A friend of mine had loaned me books 4 and on but didn't own the first three.

I enjoyed it. ^_^

Lina says

It's an interesting idea, but a bit short on details. If you're looking for a quick read, this is it.

Wolf (Alpha) says

I loved this book. I like how the unicorns save them, and how they kinda become friendly with the unicorns. I hate how Nova is scared to death of the dragon thing and how she freezes and is almost killed. I like how Pixel relaxes a little and how he loves the unicorns. I like how in the end, when Pixel, Score, and Helaine are about to become crispies, the unicorns come to save them. I like how the unicorns trusted the three of them to give them one of the unicorn horns.

Jamie says

This book is in two parts. It starts off briefly on the world of Dondar. A world of Unicorns!! But yet again, no one trusts magicians. Or in this case, any human which magicians being worse. Although I have to wonder, is Pixel human? Or just humanoid? Hmm.. But the shadows from the first book are back and play a darker role than ever before. Oracle was my favorite in this book. I was interesting to have the truth revealed in the second half and how the teens reacted to what they learn. I wanted more from the villians in this one. I am seeing a trend for weak villians. And when I say that I dont' mean in power but their very character creation seems to be lacking . Only flaw I can find.
