



## Hal Jordan and The Green Lantern Corps, Vol. 2: Bottled Light

*Robert Venditti (Writer) , Rafa Sandoval (Penciler) , Ethan Van Sciver (Artist) , Jason Wright (Colourist) ,  
Dave Sharpe (Letterer) , Jordi Tarragona (Inker) , Tomeu Morey (Colourist) , Ed Benes (Artist)*

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**Hal Jordan and The Green Lantern Corps, Vol. 2: Bottled Light** Robert Venditti (Writer) , Rafa Sandoval (Penciler) , Ethan Van Sciver (Artist) , Jason Wright (Colourist) , Dave Sharpe (Letterer) , Jordi Tarragona (Inker) , Tomeu Morey (Colourist) , Ed Benes (Artist)

Hal Jordan is about to go from the head of the Green Lantern Corps to an army of one. Jordan's long, illustrious—and tumultuous—tenure with the Corps takes several hairpin turns. At lightspeed. Toward a black hole. In a blender!

For starters, the Green Lantern Corps has disappeared, and now Sinestro's own Corps enforces his uniquely brutal brand of law and order in the universe. As a result, Jordan has no ring to sling, or Sector 2814 (a.k.a. Earth) to protect. (So more of the usual for Hal!)

Green Lantern veteran Robert Venditti teams up with Rafa Sandoval and Ethan Van Sciver to pilot *Hal Jordan & The Green Lantern Corps, Volume 2: Bottled Light!*

**Collecting:** *Hal Jordan & The Green Lantern Corps* 8-13

### Hal Jordan and The Green Lantern Corps, Vol. 2: Bottled Light Details

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Author : Robert Venditti (Writer) , Rafa Sandoval (Penciler) , Ethan Van Sciver (Artist) , Jason Wright (Colourist) , Dave Sharpe (Letterer) , Jordi Tarragona (Inker) , Tomeu Morey (Colourist) , Ed Benes (Artist)

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## From Reader Review Hal Jordan and The Green Lantern Corps, Vol. 2: Bottled Light for online ebook

### Rick Hunter says

\*\*\*\*\* I got a digital ARC of this from DC through Netgalley in exchange for an honest review.

I know some people had a problem with the New 52 in general, but overall I enjoyed it. As with anything, there was both good and bad in it. The only real problem I had with the New 52 was that, at least initially, none of the books used established villains. Almost every title I read started off with some brand new creation facing off against our favorite heroes. With Rebirth, DC has gone the complete opposite direction and are pulling out all the stops having the heroes square off against their grandest foes. Volume 1 of Hal Jordan & the Green Lantern Corps saw Hal & the gang take on the most well known GL adversary of them all, Sinestro. With him & Hal seemingly dead after the events of that volume, this one throws the rest of the Lanterns against a mixture of Starro, Larfleeze, and Brainiac.

While Guy, John, Arisia, Kilowog, and the rest of the GLs team up with Soranik's small band of Sinestro Corps that rescued Guy in volume 1, Ganthet and Sayd recruit Kyle Rayner, the White Lantern to try to bring Hal Jordan back from wherever he is. Hal has ended up in a strange place accompanied by many familiar faces. I would name a few of them, but that would ruin all the fun. I can say that I got all nostalgic while reading this portion of the book. Writer Robert Venditti had his finest moment on a Green Lantern book so far with these scenes. One small conversation during this part really tugged at the heart strings. Once Hal is back with Kyle, Ganthet, and Sayd, they all take off for Mogo where they believe all of the other GLs to be. Once on Mogo, they discover there is nobody there. Upon discovering where the rest of the Corps has gone, Hal and his group go storming in like the Calvary.

I enjoyed the writing in this volume a bit more than I did volume 1. There were still a few lines of dialogue that I think Venditti misfired on, but overall, this this a more enjoyable read than the previous volume. I thought volume 1 lay out a good foundation to build upon moving forward. This volume definitely proved that to be true. I can't wait to read what comes next. The future seems bright for this series. the writing gets **4.5 stars**.

Ethan Van Sciver and Rafa Sandoval produced all of the artwork for volume 1. Those 2 return for this volume, but they're not alone this time around. Ed Benes and V Ken Marion illustrate an issue apiece. Van Sciver works on issues #8 & #12. Sandoval draws issues #9 & #11. Benes is on issue #10. Marion works on the final issue, #13. In my review of the first volume, I said that I preferred Van Sciver's art over Sandoval's even though Sandoval turns out some pretty good art himself. The same holds true for this volume. Benes has the best art in the book. I absolutely love his art. He always has some fantastic looking characters, Benes is way too talented not to have his own title. I'd love to see him on either series Batgirl is in or on Supergirl because he has fabulous looking female characters. Marion's art is definitely my least favorite of the bunch. His art and Benes' basically cancel each other out when it comes to scoring leaving the art getting the exact same **4 star** the previous book got for Van Sciver and Sandoval's art.

If you're a GL fan, you need to be reading this. If you've never read GL before but you want to, go back and read the previous book and then read this one. This book gets a **4.25 star** overall rating.

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## **Paweł says**

Seria wraca do statusu quo sprzed rebirth. Kyle Rayner jako kosmiczny deus ex machina naprawia Hala już na okładce tego wydania, wiżc nie ma to żadnej wagi jako zwrot akcji. Reszta zielonej ekipy z zmierzy się z dwoma starymi wrogami, z którymi szanse będą mieć tylko we współpracy z inną ekipą - to akurat wpadło fajnie.

Zgaduję, że tom, w którym wszyscy się spotykają, ciskają ręce i wracają do pracy jak za starych dobrych czasów, nie będzie moim ulubionym.

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## **David says**

Read this several months ago and forgot to note it here. Must have liked it as I kept the book. Think I'll have to re-read it now.

Re-read. Loved it.

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## **Kyle says**

This title continues with the space opera spirit that I have adored for years in the Green Lantern brand. Very enjoyable with some great cameos.

4/5

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## **Cody says**

Dang! I'd forgotten what a good comic looks and reads like. Highly enjoyable.

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## **Wayne McCoy says**

Things start out pretty bleak at the beginning of 'Hal Jordan and the Green Lantern Corp Vol. 2: Bottled Light' by Robert Venditti. Sure, Sinestro is gone and the Corps has found each other, but the cost has been pretty great.

In the opening, a lone ring flies through space pronouncing that Hal Jordan is dead. Meanwhile the Corps is trying to get operations together and doesn't know that Hal is gone. They end up answering a distress call on Tomar Tu's world and end up trapped by....well, you'll just have to read it to find out. There are twists and turns aplenty in this volume. If you think Hal Jordan is gone for good, you don't read a lot of comics.

There are a couple main stories, and a nice backup story that takes place years later. I like John Stewart as the leader. I like the uneasy truce they have to strike to solve the problem. There are some good cameos that I won't discuss.

The art and story are pretty good. I look forward to seeing where this title heads next.

I received a review copy of this graphic novel from DC Entertainment and NetGalley in exchange for an honest review. Thank you for allowing me to review this graphic novel.

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### **Chad says**

I feel like Venditti is FINALLY getting Green Lantern after writing the title for the last several years. At the end of the last volume, Hal turned completely into willpower to destroy Sinestro and Warworld. Now all that's left is his ring. Can Kyle Raynor, the White Lantern, restore Hal to life before he is completely gone? At the same time, the Corps has returned to our universe and answers a call for help from Tomar Tu's homeworld. Starro is taking over. I love where the story heads from here and will let you read it yourself.

**The Good:** The story featuring John Stewart and the rest of the core is fantastic. I loved seeing Starro attach somewhere else besides Earth and how it was only the beginning of the story.

**The Bad:** Hal's story in the book isn't nearly as compelling and mainly serves as a lead in to volume 3.

**The Ugly:** The book is much better off without Hal in charge of the Corps. While he's a great GL, he's a terrible leader. The book was very boring when he was leading the Corps.

I'm not even going to try and give a plot synopsis because it's so convoluted that I'm not even sure what the hell happened. I was very excited to see a new Doom Patrol book. It's always been one of my favorite books at DC. I liked the Kupperberg run, the crazy weird Grant Morrison Vertigo run, and Keith Giffen's run from about 10 years ago. Gerard Way didn't even scare me away. Umbrella Academy was actually pretty good. But this just sucked.

**The Good:** Way brings back most of the team from Morrison's run and brings back plot points from more than one of the previous Doom Patrol runs.

**The Bad:** The plot threads Way brings back are from 10+ years ago and yet he gives very little reference so you don't really know what's going on.

**The Ugly:** The plot was a mess. There's so much going on I couldn't keep it all straight. The book was weird but it wasn't interesting. I found myself not really caring what happened.

Received an advance copy from DC and NetGalley in exchange for an honest review.

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### **Shannon Appelcline says**

This is definitely not a deep comic, but I don't think it has been for many years. Instead it's an action comic, and Venditti presents that action fairly well. Oh, there's fighting that just goes on and on, but there are also real repercussions and changes to the status quo that make it worthwhile. There are also just a few moments of emotion within this volume.

This is still far from Venditti's best work, but it's a decent continuation of the *Green Lantern* mythos that earns at least 3.5 stars.

## Tom Ewing says

With the benefit of hindsight it's obvious that introducing six other colours of Lantern Corps was the worst possible development for Green Lantern, however fun those initial stories may have been. It ripped the title away from its roots as a sci-fi cop series and turned it into a comic entirely about its own mythology. Why bother with interesting characters when you can shuffle the multi-coloured status quo around for the tenth time? So in this volume the green and yellow lanterns shout at each other a bit before getting involved with - gasp! - a bad guy who isn't a Lantern. Or so it seems for all of one issue before the true villain etc etc. Tripe, unfortunately.

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## Wing Kee says

So good!

World: The art overall is good, still not a fan of the artist changes cause of the release schedule but they did choose the best artists for the series. The powers of the rings are on full display and the splash pages are dense and amazing. The world building is fantastic, it's new and also calls back to the best of the cosmic DCU. Starro and Brainiac, what more could you want. I'm not even going to talk about where Hal went cause that part is just all the feels.

Story: You knew Hal was coming back, it's just like Batman will never die, Hal will always come back. So the journey he goes through is fantastic and fill with so much emotion and nostalgia that I just teared up. That's also the case for the rest of the book, with the villains involved, the story, the Sinestro Corps. This book is fast, just like all the GL books and it's exciting and fun but there are some wonderful emotions and wonderful world changing things that happen. What happens after Sinestro? We find out. Where are the GL Corps going to go after the last arc? We find out. What about the galaxy and how they view the Corps? We find out. It's big and grand and small and intimate at the same time.

Characters: John is really coming into his own since Rebirth, he's a great leader. Natu is great and layered I like where she is now. Kyle is Kyle and Guy is Guy. The villain was great, the Guardians were great...yeah it was just awesome. A lot of great characters and great small character moments.

I love the GL Corps it's the favorite thing in the DCU and this book makes me so happy cause it brought back so many feels.

Onward to the next book!

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## Nicola Mansfield says

An action-packed complete story comes in this trade collecting issues #8-13. The book makes references to some plot elements from vol.1 but the story in this trade is complete from start to finish. A lot of action, and I mean a lot! With an humungous cast of every Green Lantern I've heard of, and some I haven't, both living and dead, keeps the reader alert. On top of the Greens, there is also a cast of Yellow Lanterns and no less than three villains. Making their appearance are Brainiac, Starro and Larfleeze for a massive attack on the

Lanterns. I still consider myself new to the Lantern universe so the sheer vastness of people, personalities, and background references kept me on my toes. Really enjoyed this, and the story leaves us lined up to begin a new era of Green Lantern Corps.

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### **Chris Lemmerman says**

[Read as single issues]

After his latest battle against Sinestro ends with a brand new status quo for the Green Lantern Corps, Hal Jordan finds himself dead. Again. Damn it, Hal.

Instead, the Green Lantern Corps must face off against Starro, Brainiac, and one of my favourite Green Lantern villains as they find themselves miniaturized and at the mercy of their foes. All that, plus the return of Kyle Rayner, and the Sinestro Corps/Green Lantern alliance gets tested to breaking point (yes, already).

I still really love this series. It's the crazy cosmic level stuff that Green Lantern should be, and pulling in all these ambient plot threads from stuff like Convergence and Green Lantern: New Guardians is a bonus.

Ethan Van Sciver and Rafa Sandoval continue their tag-team on art, and it remains as spectacular as before. Sandoval has more punch behind his pencils while Van Sciver does widescreen action like nobody's business, so no matter who's on which issue, you know it'll look grand.

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### **Jesse A says**

Something about Hal Jordan GL books that just pack so much info in every single panel. Busy but almost never in a bad way. Only Guy Gardner being the worst brings this book down a star.

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### **Ross Alon says**

A solid space opera, nothing much beyond that.

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### **Kate says**

What could be derided by some as 'fan-service' is actually a fantastic feel good novel full of action, surprises and a huge heart. It's hard to say much without spoiling anything, but suffice to say, there's quite a few moments in this volume that would bring about air punches... if it wasn't totally embarrassing and unnecessary when reading in company!

This Green Lantern run is a real highlight of the Rebirth series, mainly because it keeps it simple. Everything from the storyline, to the art is clear, concise, and linear. That doesn't mean it's bland or simple, merely not full of wanky exposition, posturing and busy panels.

Even if you're not a DC fan, I'd highly recommend this as a prime example of what an entertaining comic should be.

