



# ANIMUS

*Antoine Revoy*

[Download now](#)

[Read Online](#) ➔

# ANIMUS

*Antoine Revoy*

**ANIMUS** Antoine Revoy

The residents of a quiet Kyoto neighborhood have slowly come to realize that inauspicious, paranormal forces are at play in the most unlikely of places: the local playground.

Two friends, a young girl and boy, resolve to exorcise the evils that inhabit it, including a snaggle-toothed monster.

## ANIMUS Details

Date : Published May 8th 2018 by Macmillan

ISBN : 9781626721838

Author : Antoine Revoy

Format : Paperback 224 pages

Genre : Sequential Art, Graphic Novels, Horror, Fantasy, Young Adult, Comics, Mystery, Teen

 [Download ANIMUS ...pdf](#)

 [Read Online ANIMUS ...pdf](#)

**Download and Read Free Online ANIMUS Antoine Revoy**

---

## From Reader Review ANIMUS for online ebook

### Nicole Westen says

I really loved this. And like many people, I was a little confused over the ending. I understood some of it, since I read a lot of manga and think I have a better understanding of Japanese culture than a typical american comic reader. I grasped the Tsukumogami aspect, but I just don't know about the Shu Tou. It was said in the comic that the Japanese equivalent of the 'four something', a comb, a mirror, a sewing kit, and red string, are not supposed to be given to anyone else, with the only possible exception of the woman's daughter. But what is supposed to happen if they are given away to someone? I couldn't find anything online regarding this, other than don't give people in Japan a comb, because the word for comb 'kushi' can also be interpreted as ku (pain/suffering) and shi (death), and if you break a comb it is the Japanese equivalent of breaking a mirror. Does anyone know bad thing is supposed to happen if you give away the items from a Shu Tou ritual? I feel like knowing that is the key to understanding the ending.

---

### Ryan Fohl says

If you like the tv show stranger things, you should read this. The artist can draw anything! He really succeeded at created a full rich setting. Love the unique character designs. Very good story telling. I loved the solution to the mystery, and the ending. The main characters could have been more developed.

What I learned: what cats dream about. What Japanese prisoners dress like.

---

### Rachel says

A haunted playground in Kyoto, Japan seems to hold the key to the mystery of missing schoolchildren. Sayuri and Hisao, themselves children, follow the clues they discover to find their missing classmates and to hopefully return "Toothless," the boy haunting the playground, back to where he belongs. Echoing the atmosphere of the story, Revoy's illustrations are haunting and fantastical, and I was stunned by the ending. (This is one I am forcing my husband to read just so we can talk about it!)

---

### Stephanie Cooke says

Animus was a fantastic manga murder mystery. I loved the characters, the story, and was eager to get through the whole thing in one sitting to find out what happened!

I won't spoil the ending but it left me really thinking about the story and what it all meant.

---

### Jay G says

Want to see more bookish things from me? Check out my Youtube channel:  
<https://www.youtube.com/channel/UCfer...>

Thank you to FirstSecond and Raincoast Books for sending me a copy in exchange for my honest opinion.

In a small town in Japan, a haunted playground sits. Two children, meet Toothless, a masked ghost of a lost little boy tethered to the playground. Toothless tells the children of the eerie characteristics of the playground and all that it has the ability to do.

I was originally very excited and the plot line intrigued me, but honestly, I was a bit bored while reading this. There was no colour in the frames, which easily lost my attention as the story progressed. I wasn't invested in what happened to any of the characters and didn't care much about their story. I was intrigued by what each piece of the playground was able to conjure up, but that's where my interest stopped. I am also not totally sure what happened in the end, which left me frustrated to say the least.

I can see why many people would enjoy this, it just wasn't my cup of tea.

---

### **Miriam says**

For most of the length this was actually a 4-star read. The art was excellent and the story was creepy.

Then the last few pages are some random out-of-nowhere crap that is totally not satisfying as an ending.

---

### **Victoria says**

I was sent an early copy of this from Macmillan/First Second Books in exchange for an honest review.

In the same day that I received this, I immediately dove in! Being a fan of dark tales and Japanese comics told me right away that I would love it. After finishing this I am left very confused, yet intrigued. Most of the time I hate when stories leave me wondering what happened, but I think that is what makes this so special. It's not fluffy at all and can definitely give some chills. This is a quick and fun read that I really enjoyed. Also, the artwork is gorgeous! Seriously though, what just happened ???

---

### **J.D. DeHart says**

Animus works in a variety of ways. First, it is a complex chaptered work, just as any novel offers depth.

There are elements of horror in the book that are effective, and the overall narrative is nicely accomplished.

As with many other titles from First Second, Animus features accomplished artwork and storytelling, and does do in a manner that is literary and attains high quality. Highly recommended!

---

### **Andrea Kneeland says**

Everything you could possibly want from a mildly creepy Japanese ghost story. A haunted playground, unsolved murder, and a kid in a kabuki mask. Though the storyline and atmosphere will feel familiar to

anyone who has read or watched Japanese ghost stories before, the illustrations are steeped in realism (as opposed to more traditional manga-style), and the dialogue and stories are read left to right (I assume because the author/illustrator was raised in Tokyo but currently resides in the U.S.). If you have students like mine who only read manga and refuse to read English-origin graphic novels, I think you can still sell easily sell this to a skeptical audience with the right booktalk, because all the story elements are there. Recommended for middle school and up.

---

### **David Schaafsma says**

Animus is the YA creation of Antoine Revoy, who grew up in Paris and Tokyo, loving comics from east and west. What we know is that Japan has an elaborate system of yokai (monsters, supernatural creatures), and this ghost story fits that manga category, but it also features realistic drawing. This story takes place in a Kyoto playground where two kids, Hisao and Sayuri, stay after dark and meet a boy in a Kabuki mask. He tells them about the hidden secrets of the playground: Magical creatures abound; the swings lead to dreams, the sandbox leads to your deepest fears; if you go up the slide, you get younger; down, you age. When this happens to a friend, and their friend get solder and even gets dementia, they have to find out who the Kabuki kid is and how to save their friend. So it's a kind of supernatural mystery story.

The Kabuki boy (they also call him Toothless, since he is missing some teeth) we learn wants to be freed from the playground, and needs their help. He's a ghost and wants to move on! Break the curse! There're also many missing kids in the area. All the dots are not quite connected in what feels to me like a rushed ending, after a very promising beginning and premise but it has creepy elements and sweet elements, and I like the artwork more than the story.

---

### **Jenn Marshall says**

This was so good. I love how creepy the story was. It is about a playground that is not your normal playground. Some kids are trying to solve the mystery of a strange boy and the playground. At the same time theres a missing boy. It's interesting and I love the art work.

---

### **Kate says**

Deliciously creepy, and darker than I was expecting. The illustrations are straightforward and well-done. The plot flows smoothly and even takes a few turns where you don't expect it to. I had no idea what this book was about before starting it, and I think that's the best way to go.

---

### **Payne Yance says**

This graphic novel was so different from most books I had read before. It's a dark tale about a haunted playground with strange pasts and parts that are alive. The story started with a couple trying to find their missing son. The police had more missing kids posters with unsolved cases. Fast forward to two kids who went to the playground and met this kid there who is

trapped within the playground. To help the kid as known as Toothless get out of the cursed, these two kids, Hisao and Sayuri tried to help and uncover his past as whether happened to him and his life as people know it. Deeper they look, more they discover what it seems isn't what it really is. This book took my mind away. I started reading and became confused as what was happening till the end. More pages went by, my confusion was high but once I was done with the book, I realized I understood it all. Everything was connected. Be warned, this has one of the greatest plot twist you wouldn't see coming. Filled with curiosity, friendship, dark tales, dreams, a playground, and the fears that lie deep in the human mind and the heart.

---

### **That One Librarian says**

When two friends discover there is more to their local playground than meets the eye, they delve into a mystery of lost children and ghostly beings. Toothless, a child seemingly tethered to the playground, teaches them the mysterious and supernatural characteristics of each facet of the playground. As the friends dive deeper, they will both make decisions that will forever impact their relationship and their lives. The black and white illustrations in this graphic novel are hypnotic, with precise use of line and exquisite textures. Readers may well get to the final pages only to flip back to the beginning to unravel the narrative again in an attempt to fully understand what they've experienced.

---

### **Paige says**

Artwork and story were both very interesting but I wasn't a huge fan of the ending since there were some things I didn't understand, but I may just have to think on them a little more.

---