



Frank Miller's RoboCop

Frank Miller , Juan José Ryp

[Download now](#)

[Read Online](#) ➔

Frank Miller's RoboCop

Frank Miller , Juan José Ryp

Frank Miller's RoboCop Frank Miller , Juan José Ryp

Robocop was one of the truly great bits of movie and pop culture magic from the 1980s, and Frank Miller wanted to deliver a masterpiece with his original movie script, but Hollywood massively edited his work. In full-on action, the *Robocop* story is told as Frank Miller always intended, composed straight from the master's original writings and scripts! The vast majority of Miller's insane ideas, vicious black humor and robotic mayhem never made it to the screen, but every last bit is finally unleashed in this series! With sequential adaptation from Steven Grant and art by superstar Juan Jose Ryp, this sci-fi epic is not to be missed!

Frank Miller's RoboCop Details

Date : Published February 13th 2007 by Avatar Press (first published January 1st 2006)

ISBN : 9781592910359

Author : Frank Miller , Juan José Ryp

Format : Paperback 216 pages

Genre : Sequential Art, Comics, Graphic Novels, Science Fiction, Comic Book, Superheroes

 [Download Frank Miller's RoboCop ...pdf](#)

 [Read Online Frank Miller's RoboCop ...pdf](#)

Download and Read Free Online Frank Miller's RoboCop Frank Miller , Juan José Ryp

From Reader Review Frank Miller's RoboCop for online ebook

Cameron says

As much as like Miller's comics, I am glad Hollywood has the sense to intervene with his movie scripts.

I can see where bits and pieces of the story were raided for the Robocop II & III screen plays - it is the weaker squatters vs mercenaries elements that went into Robocop III (which does not really stack up to I & II) - I reckon the war on drugs theme hollywood went for was more exciting and keeping with the first film.

That said, some of the truly gold moments of Robocop II are straight out of Miller's script.

I would rather I had borrowed this rather than bought it. Only for die hard Miller and Robocop fans.

Logan says

This is bad... I will be upfront when I say I am not the biggest RoboCop fan. I watched the second and third film as a kid, even though they weren't really that violent, they freaked me out as a kid! But like I said in my RoboCop versus the Terminator review, I'm trying to engage my fears head on. However, I know Miller's writing well enough to see when his writing is poor!

So this book serves as a comic book adaption of Miller's rejected RoboCop 2 script, which Miller often likes to blame "the toys" as the reason why. The book has multiple sub plots which some were altered for the film and others rejected completely, I can see why though. Many of the storylines either: don't have a satisfying conclusion; while others weaken RoboCop as a character rather than develop him. The artwork as well is atrocious, not as bad as it would be if Miller drew it, but it doesn't win you over at all! The violence is over the top, but often I felt as if it was just there for the heck of it, rather than actual purpose.

From a story perspective, I found this to be boring, and very muddled at times. RoboCop vs Terminator, I could at least see Miller had good ideas, but here its just not interesting at all. I can't remember much of Robocop 2, but I heard most fans didn't like it, however I think the studio still probably made the right call with letting Miller go. Miller can blame the toys as much as he wants, but rejecting his script because it was "unfilmable", pretty much sums up this comic as unreadable.

Douglas says

This would of been frank millers version of RoboCop 2 and it really shows that he has no fucking clue how to write RoboCop its like he just watched all the violent scenes in the 1st film and thats how he wrote the character he basically left out the heart and soul of Alex murphy and just put in mindless violence there was a scene with his wife but it was pointless and added no depth to the character the artwork is fucking atrocious the story well i dont think you can call this a fucking story its basically people dying from gunshot wounds page after page and he hasn't slept in a week for no reason whatsoever then they put in 600 directives into him and kids spray paint on robocop that scene in the 2nd film really made me dislike the movie because it degrades the character the 2nd film was a pale imitation of the 1st film so if your a fan of the original robocop and love the movie don't read this its a waste of your time just forget it existed and watch the film in all its glory

Rick says

By the end of the 1980s, Frank Miller reigned as one of the most respected creators within comics. Not surprisingly given the similarities between the mediums, he soon received opportunities to work in film.

Miller's big opportunity arrived with *Robocop 2*. The first Robocop movie, a low budget sf actioner directed by the then virtually unknown Paul Verhoeven, proved wildly popular. Due to a writer's strike, the studio contacted Miller, fresh from his success of *Batman: The Dark Knight Returns*, and hired him to write the sequel. His screenplay was considered "unfilmable" and Miller removed from the project. Only pieces survived through the numerous re-writes and into the universally disliked movie. The original screenplay attained an almost "urban legend" status. In the early 2000s, Avatar Press publisher William Christensen, who owned a copy, contacted Miller about a comic adaptation. Originally published as the nine issue mini-series *Frank Miller's Robocop* from Avatar (2003-2006), Boom Studios collects the entire story as *Robocop Volume 1*.

Since Miller lacked the time to write or draw the comic, veteran writer Steven Grant and artist Juan José Ryp (best known for *Alan Moore's Another Suburban Romance*) oversaw the project. Miller and Grant successfully create an intriguing tale of despair and loss that further humanizes our hero Murphy only to tragically strip away at his essence. At times beautiful, Ryp's cluttered and chaotic art degrades the tale, often making sequences unreadable. While the flawed, über-violent story only shallowly touches on the important issues of law enforcement, drug use, the poor, and the societal role of corporations, it is by no means "unfilmable." Disappointingly, *Robocop Volume 1* offers no introduction or text pieces explaining the story's interesting origins.

Christopher says

Yeah, that was pretty bad. Gratuitous T&A and random violence is not what the original story was about so I don't know what this book was supposed to be about. I was excited when I heard about it a few months ago, and I got less and less excited the more I read.

Bradley says

This is Frank Miller's version of Robocop 2 (and partially 3). Hollywood in their 'infinite wisdom' deemed it unworthy to produce accurately so made quite a few alterations, ending up with the Robocop 2 movie we all know today. I think this was a great opportunity to see how Frank Miller's movie would have played out and was looking forward to reading when I picked it up. He certainly tries to keep the satirical social commentary that made the original movie so appealing. The artwork in this is excellent and very much in the keep of the original movie, lots of gore (perhaps too much for 1990!) and detailed images. The story itself has some good moments however I never felt it was a dramatic improvement over the sequel we eventually got. The Robocop 2 movie had moments relating to Murphy and his wife discovering he was still alive which is again captured here but, surprisingly, doesn't feel resolved, just like the movie. Also, just like the movie, Robocop doesn't seem like the same character we were left with at the end of the original movie, more Robocop than Murphy...nor is his character advanced much. I'm not sure if this was an artist decision or Miller himself but it became quite ridiculous how every woman in the story was skimpily clad to the point of

deflecting from the story. In particular, Officer Lewis (who Paul Verhoeven intentionally made as asexual as possible in the original) was given every opportunity to shed as much clothing as possible through explosions, etc yet somehow her nice pretty body never suffered any permanent damage...ah well. If you are interested in seeing how Robocop 2 was originally intended by its script writer here it is but don't expect anything groundbreaking.

J K says

Wanted to like this, but it's just not that interesting - feels very early nineties, just like the Robocop 2 film which borrowed elements from the original Frank Miller script that this is based on. So it's sort of a Director's Cut...but while the women by turns look ridiculously pneumatic, and Robocop is left to punch and weep, it simply felt over the top. This is done more convincingly, with a bit more of the original film's heart (if you cared to look) by the more recent comic series out at the moment that continues the Robocop story.

Still, fucking miles better than Robocop bloody 3....

Ill D says

Frank Miller, the architect of Sin City did a phenomenal job. Frank Miller the architect of The Dark Knight Returns did a great job. Frank Miller the architect of 300 did a thoroughly enjoyable job.

The architect of RoboCop had a little too much to drink.

What begins as a solid homage to the original 80's series ever so slowly devolves into a less than pleasant tribute that leaves a disappointing aftertaste at best, forgettable at worst.

You don't have to be on a Frank Miller kick (as I've been over the holidays) to notice the ever present gritty detail, panel-density, and tv-cuts that characterize his work. Well known themes/depictions push alongside a story as well known as the characters that exist within it. The use of found material (much like hip-hop) is cool, and works decently well for at least halfway through the work, until the quality degrades continually henceforth.

It starts off fun with many fun reduplications/homages to the series of yore. Then a heaping helping of feminism, (presumably) a Jerry Springer-esque character (really) and tons of gut-splattering violence (which gets as ridiculous as it does repetitive) are tossed into the blender that is Frank Miller's brain.

Where such original material was reformed successfully before (Batman, Thermopylae etc...) RoboCop's offering is lazy to put it nicely, O.K. at best. RoboCop faces as much adversity outside his cold hard suit as he does against internal foes in the OCP. Which would be cool, because it harkens back to the issues of the original series but, doesn't really coalesce into a solid story here in the sequential art form. Bad-guy replacement is machinated as a result of thinly prepared internal political machinations. Whoop-de-Fu*%^king-doo.

Needlesstosay RoboCop is a stupid mess. It feels as though halfway through the story either the author gave up (but did just enough to fulfill his contract) or just pulled shit out of his ass on a whim for the remainder. Not to demean the violence/conflict (which certainly had its high points) but it (to repeat myself) didn't really coalesce into anything great.

Which is a shame because although (admittedly) I'm not the biggest Frank Miller fan, I've thoroughly enjoyed tons of his seminal works (300, Sin City, The Dark Knight Duology (F%4K the new Sh*t!) Hardboiled, etc...). What makes Frank Miller awesome (in his own right and more importantly within my own experiences with his work) is the successful appropriation/reduplication of original/found art-work. Frank Miller took the ever successful Batman and remade his character/world into a really cool re-doing for a 80's Silver Age audience (I cheered when the Joker was finally iced!). The same can be made of the well done take on the Battle of Thermopylae for a late 90's audience, 300.

RoboCop sadly is a sub-par re-doing of the titular beloved 80's classic. Instead of taking a great/proven recipe w/equally respected material this dish feels over-cooked in some areas, over-cooked in others, and weirdly enough, remains a case of too many (not enough?) cooks spoiling (not doing their job?) spoiling the pot.

Monse says

[La trama como decía, es muy vueltera. Acá el 2do RoboCop es

Julio Bonilla says

Where are you going, Murphy?

?

Feels like reading RoboCop 2, but more intense, of course. I love the artwork! Not just graphic, but better...

Letande D'Argon says

Frank Miller's attempt to show his full view of **RoboCop 2** to the world. Unfortunately, **Frank Miller** is exactly what was wrong with **RoboCop 2**. You see, **Paul Verhoeven's RoboCop** had meaning. It tried to serve as a mirror to society, there was symbolism... **RoboCop 2?** It just threw all that away and added a lot of random violence. And that's exactly what this comic does. There's no special meaning, no symbolism... but *man*, there's a lot of violence. It's just that - a sadistic gore fest. With boobs. No jokes, every single time **Anne Lewis** joins the fight, her clothes get destroyed by the explosions (what?) and she continues to fight in her underwear...

As the result, this comic may be very exciting for teens. You know, there's that certain age when kids get interested in violence (in movies, video games, music, etc) and nudity. This comic has a lot of all that. *A lot*. The only problem? It doesn't have anything else. No interesting story, no symbolism, no special meaning, nothing. Just blood and boobs. It's still pretty important reading for **RoboCop** fans, since it's based on **Frank Miller's** original **RoboCop 2** screenplay, which ended up being used for both **RoboCop 2** and **RoboCop 3** (history, baby!), but all in all I must say that it's close to impossible to enjoy. Since it's impossible to call it a

quality reading. Always loved the colors by **Nimbus Studios**, though. Colors... loved them. Everything else? Hated it.

Antonio de la Mano says

Se mire por donde se mire, este cómic es una auténtica basura. No os vayáis a pensar que está escrito por Frank Miller (primer engaño), sino que en 2003 cogieron el guión de la película y escribieron una historia sobre cómo podía haber sido el supuesto guión que le echaron para atrás a finales de los 80. Lo único en lo que colabora Miller es en haber hecho seis portadas alternativas, nada más. Además que es violento a más no poder, con uno de los dibujos más feos y horribles que me haya echado a la cara y una historia estúpida que no tiene sentido. De lo peor que he leído nunca.

Simon says

Being quite the fan of 1980s dystopian science-fiction, as well as having a morbid curiosity about "what if?"s of show business I eventually had to read this adaptation of comics legend Frank Miller's unfiled script for "Robocop 2". It also helped that I had diligently read the columns for Comic Book Resources done by the actual writer of the volume, one Steven Grant, about the history of the comics industry in his own experience starting in the 1970s and Grant's musings about how they reflected the broader society around it.

To be honest, it's something of a half truth to say that Frank Miller's "Robocop 2" script went unfiled. Rather, it looks like Orion Pictures split the script into two halves. The storyline about Omni Consumer Products burdening Robocop with a bunch of new directives to make him more obedient and preparing a new improved Robocop with a more controllable personality (and a brain from a psychotic mass murderer) became "Robocop 2". The other half of the plot about OCP bringing in private mercenaries as scabs during the police strike apparently ended up as the premise of "Robocop 3", which I have yet to see as it's supposedly not very good.

Frankly, reading this I get the impression that Orion were right to intervene even if the result still wasn't enough to fill Paul Verhoeven's biggest set of shoes. The main problem I had with the finished film was that it threw around too many subplots and new ideas without doing much to resolve them, and this comic which is as close to Miller's original version as possible is even worse on that count. The half-baked subplot about Robocop trying to re-unite with his estranged family who only remember him as Patrolman Alex Murphy, Deceased, gets even less time here. Then there's ones I mentioned above and a bunch of new ones like OCP trying to frame Robocop for murder, which is left hanging and unresolved. I guess clearing his name was what Miller hoped would be the focus for Robocop 3?

Maybe it's that Frank Miller plays things a lot straighter than either Verhoeven or the resulting sequel, with less outright political satire and more polemical exaggeration for its own sake? Miller's own humour here I find a step down already for what he was doing in "The Dark Knight Returns". The truly deranged and over-the-top parts aren't anywhere as memorable either, like here it's one of the mercenaries rather than the rather entertaining messianic wannabe drug lord played by Tom Noonan (if you think that's an unrealistic concept for a character google Adolfo Costanzo) who becomes the brain in Robocop 2, before the evil sexy psychiatrist lady overseeing the project installs her own personality in the titular combat cyborg. (here she's called Margaret Love but the film renamed her to Juliette Faxx)

Which reminds me: Miller's abundant psychological issues with women which become more and more on

display the longer his career proceeds is a long running joke in the comic book fan subculture, and they are a source of even more unintentional humour here which actually provide more laughs than the parts that were supposed to be funny. There's first the evil psychiatrist lady being even more demonized and oversexualized at the same time than in the film, then there's how Anne Lewis ends up with half her clothing torn off in pretty much every major action scene she's in.

It's not a total waste. There is some interesting worldbuilding about the universe of the Robocop setting with more details about what its future society looks like, which means the setting is fleshed out more, and a handful of pretty inventive action scenes that I wager were just too expensive as written to film though the climactic duel between Robocop and his supposed replacement isn't as memorable as that in the movie either which I guess is where most of the budget went.

Of course it should be mentioned that I find Frank Miller's output pretty hit-and-miss, and I read him as much for his unique expressionistic and stark art style which elevates often mediocre storylines to something interesting in terms of visual storytelling. Maybe I'd have liked this more if Miller had illustrated this himself? The art here is done by a bloke named Juan José Ryp whose drawing might be technically competent but lacks much in the way of personality, almost the polar opposite of Frank Miller's own.

Now, a comic book version of William Gibson's "Alien 3" that I'd like to read!

Marco Antonio Di Forelli says

Ahora entiendo por qué le rechazaron el guión original de Robocop 2 a Miller calificándolo de "infilmable". Hay algunas buenas ideas mezcladas en un batiburrillo de sucesos que encuentro inconexos y, además, aprovechan cualquier excusa para poner en bolas a Lewis.

Para colmo, el dibujo de Juan José Ryp es bellissimo y adecuado para un trabajo como este, pero es muy fácil para alguien como yo perderse entre tanto detalle. Una pena que no le usaran para un trabajo de mayor calidad.

Frank says

This was not witten as a comic--and it shows--but is a comic adaptation of Miller's proposed script for RoboCop 2. The script wasn't used, which is unfortunate because it would have been mental. However, as a comic it's a bit of a mess. It doesn't make a lot of sense thanks in large part to very confusing artwork in the action sequences. The look is retro cool, capturing that so very 80s cyberpunk dystopia feel, but it also contains a lot of that era's shortcomings, such as misogyny and hyper violence.
