



Angry Lead Skies

Glen Cook

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A series far ahead of its time, now back in print

Anyone else would have learned by now: when trouble comes knocking, don't open the door. But there's a reason why Garrett's still in the P.I. business after all these years-he's not one to learn his lessons. Maybe that's why he lets himself get roped into being a bodyguard for Kip Prose, an obnoxious kid being threatened by creatures that can't quite be described. But before Kip Prose has a chance to explain what he's done to get on the hit list of some nameless nasties, the precocious Prose is abducted, and the chase begins...

Angry Lead Skies Details

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Author : Glen Cook

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From Reader Review Angry Lead Skies for online ebook

Egidijus Vitkauskas says

Not so great as previous ones

Mike says

I had to work to get through this one.

Kevin Goodrich says

Wierd but good Garrett and it ends with 1/3 of the pages left. Housekeeping from there on.

Mei says

It really does pay to read things in order. I think this is the first book in which Garrett, our little ol' Garrett, starts showing signs of growing up. It was a fun read, the usual hyper-complicated things occurring around our un-hero, and old familiar characters show up in droves, as well as a couple more new ones. He adopts a swarm of pixies, not unfamiliar with those who know (and cherish) Toot Toot! - but again it's a good distraction and I now only have one more of these before I run out. Again.

Snap says

I get such a kick out of the Files of Garrett, P.I. ANGRY LEAD SKIES is the tenth novel in this series and all the characters are back ... Morley the very handsome elf, the Dead Man (one of my favorites), Singe the rat girl, Dean who takes care of Garrett's home, Winger, Saucerhead and all Garrett's lady friends and their families. Busy Busy! Garrett gets roped into being a body guard for Kip Prose, an obnoxious adolescent who has a mind for inventions. Silver discs are flying around TunFaire and Garrett thinks there's a new sheriff in town -- these new wizards in their flying machines. Crazy fun.

Justus says

This is the 10th book in the Garrett P.I. series. Like all series, I suppose, what was once novel, intriguing, and interesting has been worn down to a tired patina of retreads over the course of time. Angry Lead Skies offers up what you come to expect from a Garrett book: he gets involved in some weird case, sleeps with a half dozen women (okay, only four), is knocked unconscious a full dozen times, never kills anyone, and generally comes up smelling roses at the end of it all. Along the way you'll get cameos from all the secondary characters and/or sex toys that have accumulated over the years: Alyx Weider, Tinnie Tate, Belinda Contague, Winger, Saucerhead Thorpe, the groll brothers, etc. Mara gets name checked but

otherwise seems to have dropped out of the picture entirely. The sexy librarian is about the only one I don't recall even being mentioned.

Through it all you wonder not only what do these women see in Garrett, but what do his alleged friends see in him? And what does he see in them? Why, for instance, is he friends with Winger?

While this kind of continuity is what sets it above much of the other series-trash I've read in the past -- the world of Tun Faire has changed over the years with the end of the Cantard war, the end of the City Watch, references to The Call -- a lot of it seems to show up only perfunctorily.

I think what made this book especially disappointing is that the core "mystery" gets essentially wrapped up off-screen. The two fugitives that spark all the action are never seen. Somehow the three factions of Visitors all make-up via telepathy or something. I dunno. They come and then they're gone. In a post-modern kind of way I guess that is nifty. But the way Cook handles it, it just feels sloppy. Like he's too busy planning out Garrett's newfound wealth and business empire and got bored with doing anything with the Visitors. Suddenly Casey is just going to file a TPS report and everything is okay again. Or something.

The entire book just felt more formulaic, more just-so, and more self-obsessed than previous entries in the series. I guess this is where I give up and find things to read that give me a higher return-on-investment.

The Garrett series were never high-quality fiction. They're like the book equivalent of Psych or Monk. Quirky detective TV shows whose plots don't hold up too well under inspection...but they're not meant for that either. A half-dozen or ten books worth of enjoyment isn't a bad run and no doubt there are still fans out there hungrily waiting for new installments.

Karen says

3.5/4 stars

This is one of the really good ones as far as Garrett and his adventures are concerned. I always like that he has something different going on that takes place in his fictional land. The story moves pretty quickly and we get to see how he acts with women other than those he always has around. The characters are fairly well defined and fleshed out.

Garrett is awakened from a deep sleep by Playmate who comes to him and asks that he help protect an obnoxious kid named Kip Prose who is being threatened by creatures who are hard to describe. Kip is a teenager who was befriended by two strange guys who have been giving him ideas for inventions that could make someone a lot of money. Opening his door when a woman is not knocking does not ever work out for him, but neither does it when they do.

Enjoy this adventure and watch Garrett try to please everyone and still get paid.

Leonard Anthony says

Alien Visitors invade the streets and skies of TunFaire in one of the strangest case that Garrett has ever faced. It's also the least bloody book, a nice change of pace from Garrett's usual body-piling adventures. Garrett started the story with a vacuous new girlfriend, the blonde Katie, which was confusing as there was

no mention of Tinnie until much later. In the end, Garrett came out of the experience with a load of benefits: a share in a new company marketing prototype "three-wheels" (kind of like bicycles, except with uh three wheels) which he formed with the business giants, Weider and Tate; a more than generous sampling of alien sex; finally the good riddance of Mr. Big; and, of course, saving TunFaire from a terrible fate. All in all, this is one of the better installments in the series.

Danny says

Apparently Glen Cook had tapped out the possibilities of a fantasy world, and had to add space aliens to his medieval sword and sorcery. Badly written space aliens.

I think my favorite part is how despite the fact that the sex drive has been supposedly bred out of the alien race to the extent that the male genitalia has atrophied from countless generations of never being touched, every little grey female still has no greater goal than to climb into bed with the main character so he can teach her about pleasure.

I think my least favorite part was the way some of the oldest characters, who have had several appearances starting with book #1, were completely retro-conned in terms of character, personality, physical description and natural abilities. The Groll brothers have apparently traded in the chameleon skin they demonstrated in Sweet Silver Blues in return for about 30 IQ points and the ability to speak the common tongue. I bet that 'ability to speak' thing would have been really useful in any of the other three books where they made appearances. Certainly it would have helped in the months they spent with Garrett in the Cantard where all communication had to be funneled through other party members.

Maybe my expectation are too high, but I feel that if an author is going to bring back a character from an earlier book, he should have some recollection of how that character was described and what they did. Particularly how they grew and developed in that earlier book.

Maggie K says

So after the lameness of Petty Pewter gods, I was hoping Garrett would make more of a comeback. After all, sorting out the Gods can be kind of trope-ish, so it was time for something original, right?

Well, space elves? We gave up sex generations ago but Garrett makes us rethink it space elves? There has to be some female who doesn't want to sleep with Garrett, Id think....I don't know.

But if this is what Im thinking about rather than whatever it was the case was this time, well, that is a problem....

Wendy says

If this is #10, there are at least nine in this series that are better. This was long, convoluted, and...well, not terribly good.

Melissa McShane says

This installment of the Garrett Files has our titular hero facing a puzzling mystery that readers won't have any trouble figuring out. Novels in which fantasy/historical characters are transported to the modern world and have to figure out modern technology (which they describe in terms of their own understanding, so much hilarity ensues) aren't too uncommon. Diana Wynne Jones, in particular, was a master of this technique--see *Hexwood*, *Power of Three*, and *Howl's Moving Castle* for a few. Novels in which a fantasy world is visited by modern humans are less common (though, again, hat tip to Diana Wynne Jones and *The Dark Lord of Derkholm*). In this case, though, it's aliens--Area 51 big-eyed aliens even--who're troubling Garrett's sleep. My favorite thing about this book is actually the development of ratgirl wunderkind Pular Singe, but the idea of TunFaire experiencing an industrial revolution isn't far behind.

Claudette Gabbs says

It was OK. A few chapters too long for my liking.

Ric says

I am never sure when authors begin to go off to the supernatural and alien thing. This book is not too bad, it is fun to read and try to see where things are going. Overall a good and interesting read.

Richard says

Its taken me a while to update this review as I finished reading the book a few weeks ago, I'd say I was busy but laziness is more true.

This is book 10 in the Garrett PI series of novels based around a normal human Private Eye, based in a fantasy world full of trolls, gnomes, elves, and now..... Aliens..... sort of....

Garrett is once again hired, though to his dismay not by a beautiful woman as he usually favors, and while he greatly wants to not take the case, he spots opportunities that make it too hard to resist, and then his life falls into a ditch as usual :P

This books nothing really new to the series, we see the same great side characters that have helped Garrett in many previous cases, there's plenty of action and Garrett getting annoyed at things, I personally found his interactions with Pular Singe to be highly entertaining and the flying saucers and new "Alien" people that appear were an interesting addition, it was also funny I found, and to those who have read the book this pun is going to be terrible but I'm going there anyway, Garrett decides to "boldly go, where no man has gone before"
