



## HALO: Legacy of Onyx

*Matt Forbeck*

[Download now](#)

[Read Online](#) 

# HALO: Legacy of Onyx

*Matt Forbeck*

## **HALO: Legacy of Onyx** Matt Forbeck

An original full-length novel set in the Halo universe and based on the New York Times bestselling video game series!

Molly Patel was only seven-years-old when the alien alliance known as the Covenant destroyed her homeworld and killed her family. As one of the few to escape the glassing of Paris IV, and despite the United Nations Space Command winning the war on behalf of humanity, Molly never forgot how much she had lost.

Nine years later, when her adoptive parents—research scientists specializing in ancient Forerunner technology—are called to the mysterious and wondrous place known as Onyx, Molly vehemently objects. It's not so much that Molly's concerned about relocating to inside a spherical construct the diameter of an entire solar system, but the fact that she also has to live alongside members of the same alien species that murdered her family. And when the Servants of the Abiding Truth—a violent ex-Covenant sect under the guidance of the notorious Pale Blade—somehow makes its way inside this supposedly impregnable sphere, Molly is now forced to consider if she and her new parents have made a terrible and fatal mistake in coming here....

## **HALO: Legacy of Onyx Details**

Date : Published November 14th 2017 by Gallery Books (first published January 1st 2017)

ISBN :

Author : Matt Forbeck

Format : Kindle Edition 416 pages

Genre : Science Fiction

 [Download HALO: Legacy of Onyx ...pdf](#)

 [Read Online HALO: Legacy of Onyx ...pdf](#)

**Download and Read Free Online HALO: Legacy of Onyx Matt Forbeck**

---

## From Reader Review HALO: Legacy of Onyx for online ebook

### Andrew says

I listened to this book via Audible.

Legacy of Onyx is an interesting entry into the Halo series of books in that it doesn't really focus on the Spartans that are so prominent in the lore. Instead, the main characters of the story are kids - the offspring of scientists, researchers, and support staff on the Forerunner shield world of Onyx. Molly, Kareem, Bakar, and Gudam find themselves brought together and must overcome prejudices and some pretty extreme challenges that are brought the bear against them.

It was really great to go back to Onyx and see what has been happening there since we last visited. I also liked the characters and thought it was an interesting approach to take to look at things from the younger perspective of the generation that grew up during the Human-Covenant war. The events of the novel also take place during those of Halo 5: Guardians, which sets a high-stakes backdrop for everything to be happening during.

The book is a unique departure from the last few Halo novels and a setting I wouldn't mind revisiting in the future. It didn't blow me out of the water, but I definitely enjoyed experiencing it and finding out what happened to the characters. Definitely a worthy read for any Halo fan.

---

### Alastar says

#### Not too bad

It is always nice to see Lucy again. The story has its ups and downs. Overall not a bad story, I found myself passing over parts of the servants, just couldn't find them interesting enough.

---

### T. says

DNF at 45%

1.5 stars, rounded up to 2 stars

I tried, seriously tried, finishing this novel. I even set it aside for a while in case I wasn't in the right mood. However, this last attempt to read it convinced me that I'd rather be doing other things.

I'm not a *Halo* expert, so I wasn't expecting to get all of the references or name-drops. I didn't have a problem with the world-building.

Molly is a fairly annoying, bland character who hates aliens because her parents died during the war. I understood why she had issues, but I just couldn't like her. I did like that the author touched on the ordinary lives of citizens impacted by all of the wars; you usually don't think about that when playing a video game.

There were some issues that made me unable to become invested in the story. One is that everything is "tell, not show." For example, in Chapter 9, when three students are bullying another student, Molly jumps to the

victim's defense. Great, we get some action. But, in the very next paragraph:

"Molly hated bullies. She always had. Especially the kind who picked on people smaller than them .... And Molly could fight big if someone pushed the right buttons" (pg. 130).

It's not necessary to have a character do something and then explain it several sentences later. Tween and teen readers are pretty good at picking up on characterization. All the author has to do is show Molly defending the victim, and we get the idea.

The second point is that the story tries tackling racism in a rather heavy-handed way. Molly, the main character, hates aliens, or "others," as the various species prefer to be called. Perhaps she changes during the course of the story (I didn't care enough to keep going), but she got repetitive in her disgust and aversion to her fellow "other" classmates. Even the aliens' own nickname for themselves, "other," is polarizing.

Finally, the third issue I had is that not only is everything "told, not shown," but also every character's motive and history is a big info-dump that takes you out of the action.

However, the few action scenes with the Spartans were exciting. It felt like the author had a lot more experience writing combat sequences. That was probably the only part that I enjoyed.

---

## **James Taber says**

This book has what I'm beginning to see as the Halo Novel Problem. The writing is solid, as expected from the caliber of author. But the problem stems from a series of factors that crops up frequently, specifically in the Halo universe books but might still be at issue in other tie-in fiction.

The factors are thus. It begins with:

- 1.) Several deeply interesting story hooks, which are
- 2.) Used to involve focus characters who are mutli-layered and complex, but
- 3.) The book has a limited page count, which leads to
- 4.) Underutilized characters involved in rotating plot threads, and
- 5.) Under-explored concepts that end up making the book feel busy, yet
- 6.) It never feels like there's enough happening.

And "Legacy of Onyx" has some very interesting plot hooks: a teenager who grows up an orphan in the shadow of an interstellar war, but now has to deal with a peace in which the aliens who killed her birth parents are considered allies; moving to a new school on a new planet where she's expected to live side-by-side with various alien species; the new school is part of a research facility designed to study the planet, which was artificially created by a long-dead species that once ruled the galaxy; and the artificial planet is beginning to wake up after being dormant for 100,000 years.

Any single story hook there would be enough to hang an entire book on. The characters that Matt Forbeck brings to the party are just as complex as these plots. This is the formula for a solid trilogy.

But because it has to fit in one book, the end result is tragic: a competent book, bordering on YA, that feels half-baked.

---

## Hans P Melius says

Great.

I really enjoyed this book. Not only for the continuation of the Halo Series, but also as a story of cooperation among different peoples(alien). It is also a coming of age book for the main protagonist. Very well done.

---

## Sydney says

Really bad fan fiction with poorly developed, wishy-washy characters and a dragging plot that stopped to explain every minute detail until I wanted to pull my hair out. Not worth the time, really

---

## Eric says

\* Loves Matt Forbeck's "Amortals", and had high hopes for this Halo book. Great action, characters, and story that moves along so quickly. Finished the book in a single day. Fans of Halo should love this.

\* I received a free copy of the book in a Goodreads giveaway.

---

## Megan says

The shield-world Onyx has been the location of many Halo stories that run parallel to the games, and Legacy of Onyx moves it forward to the days of Cortana's war. I could not help but think that the ideal audience for this book is the teenage Halo fan I have been, because the book follows a young girl who wants to be a soldier: Molly hates the Sangheili who killed her parents, but she has been enrolled in a multi-species school and winds up tangling with the struggling remains of the Servants of the Abiding Truth.

I'm delighted by stories of the peace after the human vs Covenant war, and the school on Onyx presents lovely friendships between humans and aliens. This is truly a slice-of-life story, including a Sangheili headmaster and Spartans teaching children self-defense. Molly's life is dictated by her desire for revenge against the Sangheili, but as one of the "outsiders" in the school, she's thrown into an alliance with aliens. Her wonder is infectious, and it was easy to find common ground when she remarked how beautiful the Forerunner shield-world is.

The book also offers the over-the-top action and drama one can expect from Halo, compressed into stories a bit closer to home: the fact that schoolchildren are in danger makes that danger much more visceral for an adult. I'm curious to find out whether there are more adventures in store for Molly, and I very much enjoyed the story of a Sangheili teen and his warring clan.

However, the flatness of the prose made it hard to follow some scenes. The kids' perspective means that some major events happen without Molly being actually present, making them feel rushed. Matt Forbeck's voice seems more suited to the Nathon Fillion styling of New Blood than to more straightforward prose: it was sometimes difficult to distinguish characters' dialogue from one another even if they had strong personalities.

Legacy of Onyx doesn't go into the kind of detail that made *The Fall of Reach* such a great start to the Halo series, but it does move the series forward in a meaningful way. It's also a great school story, something we've never seen in quite this way in Halo before. *Legacy of Onyx* was a fun and different look at the shield-world, and I'm curious to see where these characters will go next.

(A copy was provided to me by the publisher for review.)

---

### **Larry Mckee says**

Another fun read from the Halo Universe.  
This time told from the perspective of a child.

---

### **Amanda says**

I received a copy of this book from a Goodreads giveaway. I know a bit about the Halo game but have never played personally. I thought this was a fun read.

---

### **Dylan M says**

Must read for Halo fans!  
Though i would read *ghosts of Onyx* and the kilo-five trilogy before reading this book if you're new to the Halo Verse!

---

### **Lif Strand says**

Some books with main characters who are children are still great reading for adults. Some books, however, do a great job on capturing *\*exactly\** what children are like. I don't much like children. I didn't like being one and I didn't like the other kids I had to deal with back then. Unsurprisingly, I don't like reading about children who are realistically depicted. Even if they are in an alternate Universe in the future.

So I gave up on reading *Legacy of Onyx*. That doesn't mean it's not a good book. Just a warning for like-minded readers, though. I didn't want to be in Molly's head. I wanted to tell her to just shut up and grow up. Maybe she does, later in the book, but I didn't want to read that far.

---

### **Chris Hawks says**

Slow to start but engaging by the end. A relevant story to today's racial relations.

---