



The Brega Path

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THE FINAL BATTLE! Kraggen-Cor, once the heart of the Dwarf kingdom, now the mountain fastness of all the creatures of evil that remain in Mithgar. Here the Dwarf King Durek has led his forces to fulfill his destiny and reclaim his realm. But with the Dawn Gate held by enemy troops and the Dusk-Door of Kraggen-Cor barred by a nightmare guardian, Durek must split his forces. He sends the Warrow Perry, the human Kian, and several doughty Dwarf warriors to chance the Brega Path, the legendary twisting way through the heart of Kraggen-Cor. With the powers of evil in pursuit, can this small band win through to Durek's army before the enemy springs a diabolical trap which could prove the death of all the Dwarves in Mithgar?

The Brega Path Details

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Author : Dennis L. McKiernan

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From Reader Review The Brega Path for online ebook

Rob says

Part 1 of the *Silver Call* duology.

This is the book for everyone who wondered "what happened to Moria after the War of the Ring." It goes a little beyond that, but not much. To be honest, the 'trilogy' it spawned, the *Iron Tower* is much the superior work. Don't let this, if it's not your cup of tea, put you off that.

Dave says

McKiernan closes The Silver Call duology detailing the events of three different groups dealing within and within Kraggen-Cor in this Mithgar tale.

The smaller squad trekking east to west to get to the gate is woven expertly with the dwarven led squad attempting to get through the doors on the west end of the mountain. In between, McKiernan writes of the Valan humans who have their own battles with the ruch army outside the mountain and to the south. Again it is a war story and McKiernan doesn't hold back the violence, close calls, suspense, mystery, or the horrors of war as our intrepid heroes Perry and Cotton get first hand experience in this life or death adventure.

Gerry says

War is terrible and Cotton and Perry learn that first hand. Victory, even when necessary, comes with a price.

Nick Giannaras says

Fantastic finish to the Silver Call Duology. Enjoyed reading it and will do so again one day...if I find some time.

Jason says

Very pleased . . . to never have to read another book by this author again. Worthless.

Anne Mulder says

Very exciting, I enjoy this author a lot and have all of his books.

Max says

This was relatively good - definitely better than I was expecting. I continued to find myself enjoying the characters, even if they and the situations are fairly similar to Lord of the Rings. There were some nice deviations from the Mines of Moria episode, including exploring the lair of the Balrog Gargon. I also like how Perry and Cotton come face to face with the harsh realities of war and realize how different it is from what the wonderful adventure they had imagined. Over all, I found this duology to be fun enough, especially considering it's basically Tolkien fanfic. I probably will check out more Mithgar books, in hopes that they improve as they move out of Tolkien's shadow.

Craig says

Trek to Kraggen-Cor and The Brega Path comprise the Silver Call Duology, a sequel sequence to McKiernan's Iron Tower trilogy, the first-published books in his Mithgar series. I have heard that The Silver Call was originally written as a sequel to Tolkien's Lord of the Rings, but he could not secure permission to publish it, so he wrote his own trilogy and then re-wrote these two volumes to serve as a sequel to his own story. Perhaps his initial enthusiasm was augmented by his later increased skill and subsequent attention to detail, but for whatever reason I thought The Silver Call (it's really just one long story cut in half, in my opinion) was one of the best high-fantasy epics I'd ever read. I prefer it to Tolkien in many ways. There have been a -lot- of similar fantasy series, but Mithgar is among the best and The Silver Call is one of the best of stories set there.

Greg says

A pretty good finish to the Silver Call series. Well, it's all of two books, which could easily have been combined into one--the actual text of Brega Path is only about 150 pages, the rest are appendixes that aren't particularly necessary.

Still, McKiernan does a good job making the protagonists interesting and likable, if a bit one-dimensional. The dwarves get more to do than in most fantasy novels, which is nice, and some of them even nearly have personalities beyond the typical gruff dwarf (but not much, and not many). And there's still not one human, warrow, elf, or dwarf who doesn't have a heart of gold. Go figure.

The one frustrating facet to the story is that McKiernan's dwarves go on and on about how terrible war is, and how it should never be taken lightly or entered into without good cause (all true, of course), but then it dawns on the reader that the dwarves just want to re-take their homeland. They don't actually need to take Kraggen-cor--they could just as easily have sealed it off and trapped the Spawn inside, with much less loss of life. It's entirely a war of choice.

Still a fun read though, if you are ok with some Tolkein-lite from time to time. And I am.

Kione says

total crap. i stopped after the first chapter.

Timothy Boyd says

Ever wonder what Tolkien's dwarves would have done with Moria now that the balrog was killed. McKiernan's dwarves go back to reclaim their lost home. I love dwarves, I love fantasy so this story has it all for me. Top honors, highly recommended

Sarah Staszkiel says

Many people are extremely hateful towards this series as it is clearly a 'rip-off' of Tolkien. However, I found this series very enjoyable. Tolkien's Lord of the Rings was certainly a magnificent series, but it did have many many long drawn out battle scenes. McKiernan's novels, on the other hand, are significantly less focused on battles. There's still plenty of action and battle, but I found the series to be much faster paced and attention keeping. I love McKiernan's take on Tolkien's hobbits. The Warrows are not just simple, helpless characters. They are skilled with the bow and hunting techniques. Overall, I found this series to be extremely enjoyable. I for one am a huge fan of the Iron Tower Trilogy, and the Silver Call Duology.

Brian Liebenow says

I know he stole his ideas from Tolkien, but 12 year-old me loved it.
