



Fury Max: My War Gone By Volume 2

Garth Ennis (Text) , Goran Parlov (Illustrations)

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Col. Nick Fury gets a dirty assignment that takes him to Vietnam...and Frank Castle, before he became the Punisher, is tasked to help. Fury must assassinate a Viet Cong general, but when he and Castle are captured in the heat of the war, what do the Viet Cong have in mind for these two POWs? And what is the real reason that Nick Fury was sent into the most dangerous place on earth? Then, Nick Fury comes face-to-face with Barracuda! Learn the origin of the fan-favorite Punisher villain, as Nick Fury arrives in Nicaragua to investigate a CIA operation involving Barracuda. But Barracuda doesn't much like being investigated, and what Fury finds puts the two on a deadly collision course. **COLLECTING:** Fury Max 7-13

Fury Max: My War Gone By Volume 2 Details

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Author : Garth Ennis (Text) , Goran Parlov (Illustrations)

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From Reader Review Fury Max: My War Gone By Volume 2 for online ebook

Santiago L. Moreno says

Garth Ennis dando lo mejor de sí mismo, apoyado en un gran trabajo de Goran Parlov. El irlandés demuestra una vez más que, cuando se pone serio, es un guionista de primera categoría. La historia del otro Nick Fury, el que nunca llegó a dirigir SHIELD, el yonqui de la guerra, emparejando aquí sus miserias a las de la oscura política exterior norteamericana. El hombre que se hizo soldado liberando Europa haciendo el trabajo sucio de un país que vive para el dinero. Invitados del universo Marvel como Frank Castle y Barracuda, apesar de su carácter especular, aportan un interesante contrapunto en la caracterización de un personaje solitario que paga su adicción como lo hacen todos, con una vida malgastada. Una narración que Ennis sirve en formato canónico, con un emotivo final que denota el peso del tiempo, contada con precisión y gusto.

C. Varn says

Ennis does Fury right

It's been a long time since I have read a mainstream comic with a legitimately tragic end and Ennis does deliver on that. Partly it is tragic because of the conflict of scales: corrupt American politics, degeneration of boomer idealism, and a good man passing away. Strong writing for an "edgy" comic with superhero tie-ins.

Joe Young says

Garth Ennis - writer

Goran Parlov - artist

This is Ennis & Parlov at their best. A bloody, melancholy meditation on the cold war and American imperialism. Very heavy stuff, but with more than enough action, adventure and humanity to keep from dragging the story down.

5/5 highly recommended

Beth says

Well... that was depressing.

Vittorio Rainone says

Il Fury di Ennis è un drogato di guerra: l'abbiamo subodorato nel volume precedente e lo vediamo bene adesso: quando l'invecchiamento ritardato del nostro gli consente di assistere alla dissoluzione del suo unico

vero amico e della donna che ha sempre amato. E gli consente di capire bene quanto non fosse mai riuscito a gestire davvero la sua vita. Shirley Defabio, davanti a un bicchiere di qualche liquore, ammette a denti stretti che avrebbero potuto salvarsi a vicenda, ma hanno scelto entrambi di cedere alle proprie pulsioni: la voglia di comodità per lei, la voglia di stare in mezzo al massacro di lui. E' proprio Shirley lo specchio perfetto di questo quadro desolante dell'eroe, secondo la rappresentazione iconoclasta di Ennis. Volume davvero bello, toccante, che trascende il genere bellico o eroistico per concentrarsi sulle relazioni o sulla loro mancanza.

John says

This is actually a bit of an improvement on the excellent if somewhat slow moving first volume of this series. Here we have the old school Nick Fury retelling stories of his mercenary/CIA adventures in 1970s Laos and 1980s Nicaragua, with guest appearances from a pre-Punisher Frank Castle & Barracuda. Ennis brings a unflinching realism & grittiness to things along with a heavy sense of weariness, sadness and regret, making the volume highly affecting. Great art too. Highly recommended for fans of the "original" Nick Fury.

47Time says

[Again Fury gets captured, along with Castle. I couldn't stop myself from including this info. They both get away, though. (hide spoiler)]

Tony Tower says

A notch above the usual Ennis MAX PUNISHER stories, and two notches above his previous, sillier, hut still enjoyable Nick Fury tales (<https://www.goodreads.com/book/show/1...>). It's a changeup in tone similar to Ennis' Marvel Knights vs MAX Punisher. I assumed this was a continuation of those but it's really not - so now I have to go find Volume 1.

[Minus a star for the hack artist not drawing Fury like Sam Jackson, tho'. . .] ;)

B. Han Varli says

marvel evrenine ait okudu?um çizgi romanlar?n en az heyecan veren serisinin ikinci ve son kitab?

Griffin Muli says

Garth Ennis' Fury MAX and Punisher MAX runs are two of my favorite comic books published to date.

Sam Quixote says

A few years ago, Jason Aaron wrote the final story for the version of the Punisher where Frank was a man in his 60s, a grizzled veteran of the Vietnam War, giving Frank his longed-for death after fulfilling his vengeful mission in the final pages of Punisher MAX. The new version of the Punisher that emerged was in his 30s and a veteran of an unnamed war so as not to date him – the current version of the Punisher.

In the same way, Garth Ennis has written the final story of the classic Nick Fury in his 13-issue run, Fury MAX. The old white guy who fought in WW2 and had whacky spy adventures in the hands of Jim Steranko is given his last gasp as newer Marvel readers expect to see Sam Jackson Nick Fury interacting with Tony Stark and Steve Rogers. And while the handover from classic Nick Fury to Sam Jackson Nick Fury happened in the bizarre comic Battle Scars, Ennis gives Fury the proper send-off the character deserves, incorporating his vast knowledge of 20th century warfare from books like War Stories and Battlefields, to give us Fury MAX.

I wasn't very impressed with the first Fury MAX book – it was a slow burner, which is fine, but got too slow and inadvertently showed Fury to be a less interesting character than first thought or more of a blank slate. The second book takes off thanks to the inclusion of two characters Ennis works best with – Frank Castle the Punisher and Barracuda. If you've read Ennis before you'll have come across his Punisher MAX books and know how sublimely good they are – essentially the same story in every book but still utterly brilliant. When Volume 2 opens in 1970 Vietnam and a young Frank Castle sits from the side of a Huey, the story immediately crackles with energy as Frank – pre-Punisher – teams up with Fury to assassinate a Viet-Cong general.

Frank is an action man – every time he appears, he's got a gun and he's going to use it. Each time we see him, he's on a mission and the story moves unstopably forward as the character practically drags the writer and artist along with him, toward his enemy. You could argue Fury is the same way but as demonstrated in the first Fury MAX, Fury is more considered and politically savvy – he too can fight but knows when and when not to making him a less driving narrative force. This second book improves because it's much more exciting as Frank appears and we get practically non-stop action until he leaves the story (pick up The Punisher: Born by Garth Ennis and Darick Robertson to see what happens to Frank next).

The second story arc takes place in Nicaragua, 1984, where we're introduced to Ennis' own creation, Barracuda, the fan-favourite Punisher villain, before he became the Punisher's villain. Fury uncovers shady drug operations taking place in this poor country, run by his own country and facilitated by 'Cuda, and shuts it down. Barracuda's a great character who's smart despite his thuggish appearance and way of speaking, and a formidable opponent and tactician. He's also got a sense of humour about him that borders on sadistic and slapstick and is practically a force of nature unto himself. Fury going up against Barracuda would be one hell of a fight (check out Barracuda's own spinoff book by Garth Ennis and Vols 5 and 9 of Punisher MAX also by Ennis to see more of the character).

But rather than give us out and out warfare, Ennis chooses to take a more critical look at these particular wars. Vietnam, Nicaragua, Iraq – these are not honourable wars, they are shameful ones, driven by greedy, cynical men exploiting patriotic young men and destroying entire countries and generations for money. I'm not saying Ennis has big balls for condemning the American Military in these conflicts, especially as considered opinion on these subjects firmly sides with him, but Ennis does use them to show Fury up to ultimately be something of a small, pathetic man, which is an extraordinary conclusion to build to.

As legendary a soldier as Fury was, he still participated in these horror-shows, he still did what his country told him to do, he still blindly followed orders. In the same way that Ennis posited an original interpretation of the Punisher by saying that Frank became the Punisher in Vietnam rather than in Central Park the day his

family were gunned down by gangsters, Ennis defines his version of Fury as a man who so loves war that regardless of the reasons, he will be a part of it because that's his entire purpose for being – and that is beyond sad. Which isn't to write Fury off entirely, he does try to repent, he does do some good in his time, and his actions save lives, but by the end I feel Ennis was leaning one way in his look at the character.

Fury MAX Volume 2 is a good but really dark read. This is a book where a dead baby, umbilical cord still attached, face half mashed by a military boot, gets punted at Fury like a football – and that's not the worst thing you see here. It's Ennis looking with disgust upon American foreign and military policy of the last 50 years and coming to some unexpected ideas about a character you'd think would be portrayed heroically by the end. Ennis writes a fascinating character study of Nick Fury and for that alone this book is worth a checking out, but it is a draining read that'll leave you empty by the last page.

Mohammed says

This is not the Nick Fury, the cool spy in the Marvel superhero universe or the one that appeared in Max Punisher. This is like a memoir of a soldier addicted to war type story and he wasn't old enough to appear in heroic World Wars but he played along in the 1950s-1980s all the ugly little wars where he knew he was doing the work for people with more money interest than helping the native people in different countries.

It became a more serious, dark war story than the violent heroic war comics I expected with appearances of characters like Frank Castle and Barracuda. It showed well how pointless some local wars are before they happen and even more in hindsight.

Indika De Silva says

The stunning conclusion to another bloody and gripping tale by Garth Ennis.

I would have read this book much quicker if I was not so shocked and awed.

A fantastic tale with a very thought provoking ending.

Bill says

Brutal.

Aaron Wiener says

The only reason I'm giving this 5 stars is because I can't give it 6 or 7 stars. It's perfect. One of the best things I've ever read.

That ending... Jesus Christ... the emotional notes ring, and they ring loud and true. There's so much to unpack.

This is not a feel good story by any means. The themes of loss, disillusionment, regret and a wasted life are laid on thick, and it works.

Don't get me wrong, there's still the fun and awesomeness of Fury being goddam Nick Fury... but there's so much more there too.

"My War Gone By" as a whole (parts 1 and 2) distinguishes itself from The Punisher MAX in a very exciting way. Nick Fury is NOT Frank Castle lite. He's a very unique and well constructed character. He's conflicted. He's unsure of himself... but he also has a strength of character that is unmatched, however unconventional it is.

Goran Parlov is a veteran of the Garth Ennis MAXverse, and this is some of his best work yet. His drawings are so visceral and engaging. The carnage, the lust, the cruelty, the melancholy... it's all so strong. His characterizations convey Garth Ennis's vision perfectly.

"Fury: My War Gone By" is comics and storytelling at it's finest.
