



Dreamtreaders

Wayne Thomas Batson

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Book #1 in a trilogy from fantasy author Wayne Thomas Batson explores the concept of dreams and their effects on us.

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Fourteen-year-old Archer

Keaton discovers he has the ability to enter and explore his dreams. He is a *dreamtreader*, one of three selected from each generation. Their mission: to protect the waking world from the Nightmare Lord, who wreaks chaos in the Dream World. But as Archer's dreams become more dangerous and threatening, so too does his waking life.

Rigby Thames, the new kid

from England, builds a suspicious rock star-like following at Dresden High School a little too quickly. Even Archer's best friend and confidant, Kara Windchil, seems taken in by the cool guy with the wild blond hair, which definitely rubs Archer the wrong way. Archer must face two foes in two worlds, but he cannot succeed alone. Archer sets off to find other dreamtreaders in a desperate attempt to defeat the enemy terrorizing his friends and family.

Features & Benefits:

New fantasy trilogy from bestselling author Wayne Thomas Batson Batson's previous epic fantasy trilogy, *The Door Within*, has sold more than 250,000 copies Brings epic fantasy with a biblical base to middle grade readers Epic fantasy is popular in movies and TV shows, and this is a spiritual epic fantasy

Dreamtreaders Details

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Author : Wayne Thomas Batson

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From Reader Review Dreamtreaders for online ebook

Rebekah Gyger says

Dreamtreaders is perfect for preteens. It contains a fascinating story world, full of action and imagination. Archer's adventures would have filled all of my daydreams if I had read this when I was younger.

For my own preference, I wish that some of the back story had been sprinkled out a bit more. Yet, as Juvenile fiction, I believe it well meets the needs of its main audience.

In conjunction with the CSFF Blog Tour, I received a free copy of this book from the publisher.

Jalynn Patterson says

About the Book:

Book #1 in a trilogy from fantasy author Wayne Thomas Batson explores the concept of dreams and their effects on us.

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About the Author:

Wayne Thomas Batson is the author of several bestselling novels, including The Door Within trilogy, The Isle series, and The Berinfell series. As a middle school reading teacher, Wayne writes adventures set in imaginative locales because he believes that we all dream of doing something that matters.

My Review:

Fourteen years of age is really too young to be a hero, but Archer Keaton is a hero, nonetheless. Archer figures out how he can actually enter his dreams, he apparently had always had this ability but just didn't know it. He isn't the only one there are others like him, but not too many---just three from each generation. Archer must protect the world--the waking world from the Nightmare Lord which proves to be harder than one might assume. But soon it seems that his dreams are about to spill over into his daily life and that

definitely proves to be very dangerous for him.

Archer must find others with the same ability because he can't do this alone---right now its proving to be more than he can handle. So sets of on this journey he does, but his waking world seems to not be going so great either. Especially when a new guy shows up at school and messes everything all up. Because of this Archer decides he isn't too thrilled with Rigby from England and he wonders what all the fuss is about, anyway.

****Disclosure**** This book was sent to me free of charge for my honest review from my participation in the CSFF Blog Tour.

Morgan says

“He broke out from beneath the pines and sprinted across the uneven ground. The howls were still there. Deep, throaty, mournful howls. And they were still getting closer.” Dreams aren't real the common person might say. In Wayne Thomas Batson's novel Dreamtreaders, they are as real as they come. Batson has created a variety of young adult adventure book and this one certainly does not stray from his amazing usual style. His choice of worlds leaves you on your toes waiting for more. A teenage boy who lives casually throughout the day, though sleep, gets taken to another world called the dream world. In this world he is a Dreamtreader. This boy is forced to take personal risks of dear possessions and people to you to save a majority.

Archer Kreaton, a young teenager, is one of the three Dreamtreaders, whose mission is to save defend the dream world from the Nightmare Lord. Struggles tense in the dream world when he discovers that his fellow Dreamtreaders have gone missing. Batson's plot of the novel keeps you on edge waiting for the next surprise to come. Every turn in the story changes your entire perspective and outview on the book. The intertwined backgrounds of each person creates dramatic plot twists. The trustworthiness of the characters shifts throughout the book giving the effect of a dramatic unpredictable sense of security.

Mainly routed in the dream world, the book's setting is set alongside the temporal world. The fast moving plot changes from chapter to chapter giving you plenty of insight from each the temporal and dream. While in the dream, a Dreamtreaders can produce anything they want or need. It is a whole other reality itself with people and set surroundings. When looking up three big entities that shine bright: Two moons and a clock tower. The clock tower, named Old Jack, tells the time in the dream world. All dream travelers must leave the dreamworld before the stroke of 11, symbolizing the person's personal midnight. The temporal word is what is known as our world- the real world. This is where all the normal day to day life as we know it plays out. Each setting takes an importance in the novel adding more depth to the storyline.

According to my perspective, Wayne Thomas Batson has written another amazing book. Adventure shouted with the several plot twists and amazing suspenseful cliffhangers. Every single page left you with more you wanted to know leaving it impossible to put down. For an overall rating, I would give this book an 4.5 out of 5 stars. The entire story connected beautifully, but I do feel at times the story got too out of hand with the fantasy aspect of the story. It felt a bit overwhelming with all the dream magic in certain pieces of the plot. I would definitely recommend this book to teenage readers who enjoy a thrilling book filled with story line twists and suspenseful baffling moments.

Hannah Rodes says

Rating: 2.5 stars

First act of business is the characters. The characters were pretty cool. Razz was my favorite character in the book. I loved the "fashionable squirrel". XD I loved ever second Razz was around. Archer was cool protagonist too. He was very likable even if he did make me frustrated at his decisions some.

I have to admit the last thirteen chapters were the best part. The plot twists and surprises revealed where super interesting. The last few chapters had a lot more things happening, whereas in the first bit everything seemed to take a while to get started.

Dreamtreaders was a bit of a weird book. Things that happened seemed super creepy. I know this was a book about people who go into dreams to fight nightmares. But I thought it wouldn't be that odd. I mean, there was a street where Zombies live. And while Archer was walking through a graveyard, people shot up from the graves. And Archer was chased by a band of skulls when he traveled to the Lurkers palace.

A lot of things just didn't make sense. By the end it was explained a bit more, but I wish I would have known more at the beginning. And also some of the creature, insect, animal thingys weren't well explained. I mean, what are breaches? And how does one sew up a breach?

So far I haven't determined if I'm going to read the next book. This book had a great ending, I'm just reluctant to read another. It's definitely not for a squeamish person. (I tend to be squeamish about stuff like Zombies, skeletons, and Vampires.) If you're not squeamish on those things. You would probably like this book. It just wasn't for me.

Gabriellyn says

Okay... this was AH-MAZING! So weird in an awesome way! Archer was just the best! I loved how sweet he was! This is a MUST READ!

Skye says

I haven't read a Wayne Thomas Batson book since I was thirteen. So reading one now brought about a wave of nostalgia. It brought back all the adventures I took as a kid in the worlds he had created. I started wondering why I had stopped reading them, why his books no longer graced my shelf. It's not for any of the reasons you might think. I had simply passed them on. My younger sister was starting to devour every book she could, so I gave her the ones I knew would entrance her and take her on a journey, teach her something, and give her hope in the end. It came full circle, when she came to me with a stack of books and a gleam in her eye. She wanted me to have some adventures.

On the top of the stack was this one, it's about fourteen year old Archer a boy tasked with fighting in the dream realm, and healing the rifts. Whatever age you are you won't care about the Protagonist's age. This book has charm and wit similar to the Percy Jackson series. It kept me intrigued and I was happy to find that the writer's talent had grown in the years, I had neglected his stories.

I was also delighted to find, that there is more books in this series. There are more adventures to be had.

Kailey (BooksforMKs) says

Love this book so much! From the first word, we are plunged straight into the action. This author really knows how to write fight scenes! The plot kept me guessing, and I loved discovering the Dream kingdoms. The world-building is just amazing! So imaginative and different from anything I've ever read.

I adore every single character; they are all so different! I especially love that the genius little sister has my name, but spells it differently, "Kaylie".

The main character, Archer, is a great hero! Brave and strong, but flawed and prideful. He makes mistakes and regrets them, learns his lesson, then makes mistakes again. A well-rounded character, and I loved seeing him taking care of his family.

The dynamic between Archer's friends and acquaintances both in Reality and in the Dream was really interesting. Do we like them? Do we trust them? Are they good people or bad? So much mystery with the relationships between people and how they fit into the overall plot. What secrets are they hiding? It was especially engaging to see them all grow and change and fall.

I wish there had been more resolution at the end. There were a lot of loose strings that I wanted to see wrapped up, but I guess I'll have to read the second book for that!

I was laughing and crying and gasping in surprise. I was sitting on the edge of my seat, all my nerves tense with suspense. I can't get enough of this author! I want to read all his books.

Christy Schaefer says

How does this have so many stars on here? This book was absolutely horrible. The writing was awful, the story was predictable, and there were so many ridiculous pop culture references thrown in that I couldn't stand it. Don't even get me started on the names. "Windchil" for someone's last name? The guy from England having the last name "Thames"? REALLY?

Not to mention talking about taking the Nightmare King's "thrown" from him.

Ugh.

UGH.

Awful.

J.L. Mbewe says

Dreams aren't real, right? In Archer Keaton's world, they are, and they are about to get dangerous. Enters the Nightmare Lord. He rules the Dream World and seems bent on breaking through the dream fabric to the Waking World, also known as the Temporal world. And then there are the dreamtreaders who go around patching up the breaches. What an awesome concept!

The story moved swiftly along, kept me turning pages. I enjoyed the humor, the author's voice/style of writing. Personally, I don't like revisiting middle school or high school in my reading (although I LOVE YA novels, fantasy, in another world), but it's the dream world that drives this story, not the drama that is normally found in school settings, although, we do have some. And it will be interesting to see how relationships will develop. I know who I am rooting for. ;-)

This story eases us into new concepts of the three worlds presented, laying the foundation of something bigger yet to come, and to obviously whet our appetite for the oncoming adventure. Thus, there were several things that left me with questions: Like Kara, why did she want to enter the dream world so bad? Who is Rigby really? And Bezeal? How could some of the characters do dreamlike stuff in the Waking World? And that ending! I guess I will be looking for book two when it releases.

Three things that stuck out:

1)The font choice for the Dreamtreaders Creed, which isn't really anything against the story. I like that those chapters changed font, but it was hard on my eyes.

2) Old Jack....uh, Big Ben??? I suppose a bit of the Dream World would reflect the Waking World.

3) And then there was that scene with his dad, and "anchor first, anchor deep" took on a deeper meaning. Love when that happens.

Good read, great adventure. I will be checking out more of Mr. Batson's works.

*In conjunction with the CSFF Blog Tour, I received a free copy from the publisher.

Katie Morris says

Really good, but definitely not one of my favorites. I am quite into dreaming so I liked that that was the theme of the book but it was kinda confusing to me at some points. I don't know if I am just slow or if it was really actually confusing. But I wouldn't mind recommending it to some people.

Cassie Lanning says

Actual rating: 4.5 stars

This was far better than I ever expected. I loved Batson's pirate stories, and I had to read these before starting the third one of those because they're intertwined, but I really liked this book.

I enjoyed seeing Archer's view of the world, even though half of the book was teenage school drama. What I did like though, is how the drama ended up helping Archer. I also really liked the fantasy elements of the story (i.e. the Dreamscape) and how the whole thing worked out in the end.

Archer's little sister is also freaking adorable and reminds me a little bit of the brainy sister in the show Loudhouse. She was great.

I'm actually really excited to read the next one, and I hope i enjoy it just as much, if not more.

Alex says

This book certainly came from a great imagination. It was creative, fun, and (at times) suspenseful. It was a little confusing, but other than that I enjoyed it.

Kat Heckenbach says

While the book started out on the wrong foot for me--one of my pet peeves is a book that opens with the main character in dangerdangerdanger--I was able to get past that pretty quickly. I liked Archer from the start, and the concept of the book was really interesting. I have read several books where characters travel back and forth between the real world and the dream world (or another world while they sleep), but this was the first for this age group and with the idea that a villain is trying to take over the dream world.

The story has tons of action, was very quickly paced, and had gobs of imaginative fighting and such. I thought the whole time that my 14 yr old son would love the book for that :). And yes, I handed it over to him the second I finished.

On the flip side, the pacing was almost too quick, especially toward the end. There were parts that felt a bit rushed for me, but also bits that surprised me...(no, I won't give spoilers)

I really liked that the cast of characters was fairly small, as another pet peeve of mine are books that introduce ginormous casts of characters right off the bat. However, there were times when I felt the characters should have been built up a bit more (particularly Kara) because there was totally room for that with such a small cast. Again, Archer was very easy to connect with, but the others didn't feel quite as fleshed out.

Overall, I would recommend the book, particularly to middle-school kids. (At the risk of sounding sexist, I say it's great for boys because of all the action and stereotypical "boy stuff"--just take that along with the fact that I'm a 40-something female who loves MG and YA books with male protags because I don't like "girly" books ;). Looking forward to the next installment.

Oh, and the cover is awesome.

My Website

Find me on Facebook

My YA fantasy series:

book 1

book 2

Jeff Chapman says

Dreams are not all in your head, at least not in the worlds of Wayne Thomas Batson's Dreamtreaders. Batson's novel posits that like the temporal world—our wakeful reality shared with everyone else—dreams are also a shared reality. When you dream, you enter the fantastic realms of the dream world, populated with all the beings everyone's imaginations have conjured. Like the temporal world, there is good and evil in the

dream world.

For most of us, dreaming is a rather passive affair. Dreams can feel real and the events excite our emotions. Sometimes we even know we're dreaming, kind of like watching a very riveting movie or horror flick in the case of nightmares. For dreamtreaders like fourteen-year-old Archer Keaton, dreams take on a whole new sense of reality. He is able to enter the dream world and act within it as if he is in the temporal world. Not only is he fully lucid, he can conjure up items and superhuman skills from his imagination. But, he is limited to twelve hours in the dream world and all that imagining can be mentally exhausting. Falling asleep in the dream or staying past the twelve-hour mark has dire consequences for one's life in the temporal world.

As I mentioned earlier, there is evil in the dream world. The center of that evil is the Nightmare Lord, a servant of Satan the text implies. The Nightmare Lord hopes to create breaches in the fabric separating the dream world from the temporal and eventually create a rift allowing the two worlds to mix. The idea is that if the worlds mix, no one will be able to tell dream from reality and the world as we know it will come to an end. Dreamtreaders are tasked with sewing up the breaches and fighting the Nightmare Lord and his minions. Archer is one of only three dreamtreaders who are led by an angel, Master Gabriel. There are also Lucid Walkers in the dream world. These are people from the temporal world who have also discovered how to have lucid dreams like the dreamtreaders.

As the story begins, Archer's world is in turmoil. He wants to take the fight to the Nightmare Lord, but Gabriel preaches caution, arguing that Archer is not ready, not experienced or strong enough. Archer's school life is also upset when a Rigby, a new boy, arrives at his school and attracts the attention of Archer's longtime friend Kara. Kara alone among Archer's friends knows of his dreamtreading. Rigby knows something about dreams as well. His uncle was a famous dream researcher. Archer and Rigby are on a bumpy collision course with dizzying changes in loyalties.

Batson does well making the dream world come alive. His depiction of life at school and at home for Archer are also convincing. Archer is an underdog at school though a hero in the dream world so it's easy to feel sympathy for him and root for him. We feel his pain as jealousy and betrayal are central themes in the novel. Rigby and Kara are also suitably realized. This is the first in a trilogy and the ending leaves no doubt we will have not seen the last of Rigby and Kara. My only complaint is with the final chapters. The ending comes quickly with loyalties switching back and forth in a dizzying fashion. I'm looking forward to the next installment of Archer's journey and wondering if forgiveness and reconciliation will be major themes in the next volume.

If you want to read my interview with Batson about Dreamtreaders, go here:
<http://jeffchapmanwriter.blogspot.com...>

Wendie Berry says

I like this author. He is a good writer of Christian fiction. However, this book was a bit hard to get into. Whether it was the plot or characters, I'm not sure, but things just didn't flow for me. Since it is a series and didn't end, I'll probably get around to reading the rest at a later date. Who knows, I might like the sequels better. As it stands, good author, but maybe try one of his other series before this one.
