



Pacific Rim: Tales From Year Zero

Travis Beacham (Writer) , Sean Chen (Illustrations) , Yvel Guichet (Illustrations) , Pericles Junior (Illustrations)

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PACIFIC RIM: TALES FROM YEAR ZERO serves as a prequel to the highly-anticipated motion picture -- Warner Bros. and Legendary Pictures Pacific Rim. Chronicling the very first time Earth is menaced by incredible monsters known as Kaiju, these inhuman beasts rise from the ocean depths and threaten to extinguish all mankind! Witness the race to develop massive robot fighting machines called Jaegers, each one controlled simultaneously by two pilots whose minds are locked in a neural bridge. This action-packed book features many of the key characters from the film as we follow them in their early careers. Written by Pacific Rim screenwriter himself, Travis Beacham, and with del Toro's hands-on supervision, this volume is beautifully penciled by Sean Chen, Yvel Guichet, Pericles Junior, Chris Batista and Geoff Shaw; inks by Steve Bird, Mark McKenna, Pericles Junior and Matt Banning.

Pacific Rim: Tales From Year Zero Details

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Author : Travis Beacham (Writer) , Sean Chen (Illustrations) , Yvel Guichet (Illustrations) , Pericles Junior (Illustrations)

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Download and Read Free Online Pacific Rim: Tales From Year Zero Travis Beacham (Writer) , Sean Chen (Illustrations) , Yvel Guichet (Illustrations) , Pericles Junior (Illustrations)

From Reader Review Pacific Rim: Tales From Year Zero for online ebook

Kogiopsis says

I love Pacific Rim with all my heart, but I'd heard years ago that this graphic novel was just... not very good, so when I picked it up at the library to finally take a look, my expectations were low. And they were met at that low standard, sadly.

A lot of the best content from this graphic novel is stuff I'd already seen online - Tamsin and Luna, Tendo and his grandfather, the tiny glimpse we are given of Caitlin Lightcap. I was deeply disappointed that the graphic novel didn't really delve further than what I'd already gleaned from a few screencaps/photos - there's hardly anything more about Tamsin Sevier or Luna Pentecost, and what new information there was about Dr. Lightcap was... well. I'm still not sure how I feel about that story, but I don't think it's positive.

I love the philosophy that Beacham has that "the world doesn't fit in its story, the story fits in its world", and I do feel like one of the things Pacific Rim did was convey that. For a flashy summer action movie, it's jam-packed with implied history, societal shifts, and relationships below the surface, and I suspect that's why it has so much emotional depth, despite the premise being 'what if giant mechs punched giant monsters in the jaw'. However, I feel that Beacham did a much better job bringing that philosophy to life in his conversations with fans online after the movie came out than he did in this graphic novel. It was on Beacham's Tumblr that we got more information about other Jaeger teams, including Nova Hyperion (a Korean Jaeger piloted by two women who were formerly fencing rivals); he also dished out lots of juicy details about the Drift and its mechanics and effects. Those conversations were far more expansive than this book could be, and in my opinion, more enjoyable. If you're curious, he has an extensive list of tags on his blog, and I recommend browsing through them, as well as reading the FAQ.

Gianfranco Mancini says

3,5/4 stars

Nice prequel to Del Toro's movie.

Art is not much good, but the three stories inside showing the start of the Kaiju apocalypse and the development of Jaeger project are really good and add much more background and depth to the already great movie (my inner child/geek/nerd loves it so much!).

And the comic version of Idris Elba's character is just perfect.

Read it if you liked watchin'the movie and/or you are a fan of giant mechs fighting monsters.

Jaegers are mechs, not robots: robots have independent thoughts and reactions, these are vehicles driven by couples of brain-linked human pilots.

And you really need guts to move these giant nuclear plant powered cancer inducing hunters.

We are mankind.

When the last trumpet sounds and the beast rises from the pit... We will *kill* it!

Rick Silva says

This is a prequel to the film Pacific Rim. It does a great job of expanding on the backgrounds of the characters, particularly focusing on Marshal Stacker Pentecost.

We get to meet Pentecost's sister, a RAF fighter pilot on training in the US on K-Day, the date of the first kaiju attack on San Francisco. And we get to meet her wingmate, Tamsin Sevier, who goes on to become Pentecost's jaeger co-pilot.

The book covers Tendo Choi's experiences in San Francisco on K-Day, and introduces the woman who developed the two-pilot drift system and went on to become co-pilot of the first jaeger to see combat.

For fans of the film, this is a treasure trove of background, and it's got some great character development and a lot of tragedy and triumph. It is deeply sad in places, and the right kind of fun in others.

I also loved the diversity of the cast of characters. Many writers would have felt like they had gender diversity covered with one female pilot (Pentecost's sister, Luna). It was awesome to see Tamsin introduced as well, and then given a powerful role in the story.

There were a couple of inconsistencies with the story presented in the film, most notably the fact that nuclear weapons were used on kaiju in the early years, which appears to be a contradiction with the background as presented in the film. This may have been an issue of final editing to the film.

I do feel like you need to have seen the film to get the most out of this, but for fans of Pacific Rim, this is a great collection of backstory that adds dimension to several key characters.

SA says

My rating is skewed because I am IN LOVE with this 'verse. I wish this was like fifty pages longer, but I loved the lead up on so many of the characters, and the shading it gives to the actions and choices in the film. If Pacific Rim had been 2h30 instead of 2h, I bet we would have seen more of this, but fandom has given me a lifelong preparation to follow ancillary material wherever it goes. (Thanks Star Wars Universe!)

Definitely read if you're into PR.

Ebster Davis says

After my little sister watched Pacific Rim, she gave me some food for thought.

She pointed out that the whole movie would have been completely different if Mako Mori had not been portrayed by an Asian female. At first I didn't understand. Mako is a cool female character and I'd like to think that she'd be the same person regardless of her race.

My sister told me to imagine her portrayed the way the actress from Star Trek into darkness was.

(I don't even know the character's name. Because she is completely forgettable to me.)

Her point was, it's so easy for writers to overly-sexualize a conventionally attractive woman. And that is what would have happened if Mako had been portrayed by a blond female.

Unfortunately, that concept is illustrated in this book. It's exactly what they did in this story with the character who should have been the strongest.

The blond scientist with poofy lips (whose name escapes me) is frequently depicted in various stages of undress. Her primary role is of love interest to two men.

Making matters worse, her story is not explained by herself, but by someone who has no idea who she really is as a person.

That is really the biggest failing of this book. And because it takes up most of the story, I give this book two stars.

My other pet peeves are:

-How they came up with the idea for the Jaeger program was kind of stupid.

-Drifting in this book is depicted as two people standing naked next to each other.

There were a parts of this book I liked as well. Most of them revolved around the backstories of characters established in the movie, and act as book-ends for the main narrative of the blond female scientist with poofy lips whose name escapes me....

(Here there be spoilers)

- Tendo hardly speaks to his grandpa, they're from different cultures and don't understand each other well, but when disaster strikes, he realizes how important family bonds are.

-Stacker Pentecost 's Co-Pilot gets a terminal diagnosis and alienates him because she didn't want him to see her suffering. (I've seen similar things happen in real life, so this part resonated with me...wanting to be there for someone, but they won't let you) Stacker's sister, Luna, doing pretty much what Mako did in the movie.

-Yancy and Raleigh overcoming their competitive tenancies.

It didn't take very long to read, so I don't think it was a waste of time, if you can borrow it or get it cheap it's worth the read. To me, this book is a reminder that the movie could have stunk really bad and didn't. And for that I am grateful.

Bara says

Nice tidbits to add to the worldbuilding.

charlotte says

icb this guy wants me to believe raleigh and yancy fought over a girl

Nikki says

I wasn't such a big fan of the movie as my partner, but still, it was fun, and since she had the graphic novel... It's a nice glimpse into a bit more of the world, though it can't really satisfy all the questions you have. I liked the introduction, about making the world expansive -- the story fitting into the world, not the world into the story. Those are always the best stories.

The whole theme of *love* being what is necessary to fight the Kaiju is maybe the best thing about this movie and comic book. There's a whole theme of unity, of fighting together, that makes it better than the idea of superspecial people (Gundam pilots, or whatever) saving the world.

Valéria. says

A great prequel to the movie, showing us events from K-day to the film. Simply said, nice origins of the Jaeger program, the first kaiju attack. I liked artwork, especially pictures with kaiju. I will always love anything that is somehow connected to Pacific Rim.

Elevetha says

[Drifting is portrayed by those people Drifting as being naked together in the Drift. All very convenient when it's Sergio and Caitlin, not Raleigh an

Jenny / Wondrous Reads says

Tales From Year Zero is easily one of the best graphic novels I've read for ages. Clever and gripping, it tells three prequel stories that all tie in to the new movie Pacific Rim, brought to cinema screens by Guillermo del Toro and Travis Beacham (who has also written this graphic novel). It's a fairly quick read but don't let that deter you: what you get here are three intelligent, masterfully drawn stories that are the perfect precursor to the film.

The three stories presented here, K-Day, Turn of the Tide and The Bono, are all tied together by a common thread, that of reporter Naomi Sokolov. She starts by interviewing people connected with the Jaegers and Kaiju, to write a story on how the Jaegers are losing funding. K-Day is my favourite of the three, and tells the story of K-Day, the day the Kaiju first unleashed hell on Earth. It's a hopeful story of survival, and also one of understanding. These creatures came out of nowhere and made their mark, but how can they be fought? How can the human race survive? That's where Turn of the Tide comes in, and bringing with it a

whole wealth of Jaeger information.

Turn of the Tide features the inception of the Jaegers, giant mechs designed to do nothing but fight Kaiju. Their creators encounter all kinds of problems when testing the prototypes, and it's truly fascinating to see how they come up with a solution. This all leads in to the third and final story in the book, and probably the weakest, The Bono. Here we learn more about three central characters from the film: Stacker Pentecost (Idris Elba), Raleigh Becket (Charlie Hunnam) and Mako Mori (Rinko Kikuchi). I can't wait to see how the characters have changed in the film, and just how much their early Jaeger experiences have influenced them now.

The art in Tales From Year Zero is all fantastic, especially the epic cover by Alex Ross. It's slightly off-putting from time to time as the artists change throughout the book, though it makes for interesting reading and also showcases a diverse team of pencilers, inkers and colourists. There are also six pages at the end showing the creative process, from script to the final page, and is a fascinating addition to an already high-quality release. I've read Tales From Year Zero twice already and I'm sure I'll be reading it again once I've seen the film on release day. As far as movie tie-ins go, this is up there with the best.

4.5/5

Hrishi says

Two things impressed me about this graphic novel, which serves as a stage setter for the movie "Pacific Rim" - the first, oddly, was the foreword by Travis Beacham, which is just passionate. This is clearly a labor of love! Secondly, the book suggests that while the central concept here is giant mechas beating up giant monsters, that isn't the complete story. Or perhaps that there is a story here, with proper characterization and plot and motivation. Hopefully the movie lives up to that promise and isn't just a special effects extravaganza with no heart. Then again it does have the Guillermo del Toro touch... Right, properly excited now!

Ren says

When I watch Pacific Rim, I know that the movie will never become blockbuster. Simple, it's too silly, esp for USA audience (I'm not American BTW). Also apocalypse theme is kinda overused. But, surprisely, I'm enjoy the movie. Love the graphic, love Charlie Hunnam (ehm), and it's kinda remind me of my childhood that somehow delighted to see Ultraman beat the monster (haha)

Pacific Rim : Tales from Year Zero contain 3 part. First part told from Tendo Choi's view, about K-Day. That is when the first Kaiju attack. We will get to see Stacker Pentecost's sister, Luna. And maybe she is the reason why in the movie, Stacker holding the responsibility for the demise of the kaijus.

The second part is told us how the Jaeger made for the first time. How it'd developed, how it's need 2 brain to make it work. I like this part, maybe because it's have so many romantic element on it.

The third part is from various POV. From Pentecost, the Beckett brothers (Yancy and Raleigh) and Mako Mori. We will know that Stacker once had partner, Tamsin Sevier, but she suffer from the radiation effect. People that read it after see the movie will have an "aha moment", for they who still not see it, they will understand without spoiled too much.

All the story are intertwined by a journalist named Naomi, which of course not in the movie. Pacific Rim Tales from Year Zero is a must read if you love Pacific Rim, or even you find the movie just okay, you don't want to miss this one. Maybe, the movie will always seen as mediocre movie, but I feel it will become cult in the future

Isa Lavinia says

They made... Idris Elba... ugly...

HOW?!

Forrest says

"When the last trumpet sounds and the Beast rises from the pit... we will *kill* it."

I rarely read graphic novels, but just now I am a fan of (read: "obsessed with") the movie "Pacific Rim," so anything which further develops that world is a must-read.

This prequel comic was written by PR creator/screenwriter Travis Beacham with input from director Guillermo Del Toro, so it's as canonical as you can get. The story fills in a lot of details from the early days of the Kaiju conflict that are just inferred in the opening minutes of the film. We get some good backstory on the characters, the evolution of the Jaeger program, and the two-pilot system. The comic also focuses on what I think is one of the best aspects of the film, overlooked in most of the reviews and commentary: the notion that the giant Jaeger robots are, quite literally, powered by love; that our bonds with each other give us the strength to battle even the worst horrors.

The art is good but not great, and the book feels short and a bit rushed to me, but as a fan of the movie I really appreciated getting the extra material. Beacham has stated that more graphic novels are possible in the future. I sure hope so.
