



## The Gods of the Second World

*Arthur Stone , Mikhail Yagupov (Translator)*

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The Second World is a mire of intrigue; the game's creators have left several backdoors permitting them to terminate anyone at will, and an unlikely sequence of events has brought someone unsuspecting into their field of attention.

One player has managed to upset the game world's balance, and now he's hunted by everyone. Every clan wants to recruit him for his achievements, while other powers want him for their own, more sinister purposes. Now Ros must contend against an unseen enemy backed by the world's most powerful corporation, while relying on only himself and his few trusted allies. The stakes have never been higher...

Don't miss the final book in The Weirdest Noob trilogy!

### The Gods of the Second World Details

Date : Published November 29th 2017

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Author : Arthur Stone , Mikhail Yagupov (Translator)

Format : Kindle Edition 295 pages

Genre : Fantasy, Science Fiction, Cultural, Russia, Fiction

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## From Reader Review The Gods of the Second World for online ebook

### Chris Evans says

[Those ends, usually being a preservation of an over overarching system with their opponents corruption exposed (hide spoiler)]

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### Vincent Archer says

I hesitated, but finally put a 2-star only rating because of multiple things.

First, the dynamics are all different from previous books, you get characters that were interesting that get shelved, new characters that get introduced for no real good reason, and the mess that is "outside politics" get shoved down. Plus a semi-ridiculous series resolution. It feels like the series was supposed to resolve in 3 books, and that was time to wrap the story, and the rushing is obvious.

I almost put a 2-star rating, but the addition of horrid editing, leftover notes from translation/writing made that third book a painful experience, compared to the previous 2 which were much, much better.

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### Roger says

#### Meh

Meh, this series turned into less of litRPG and more a spy type thriller. The addition of the main purpose of the game seemed really forced and killed the book for me. Not a fan at all.

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### Bru82 says

Sometimes things don't add up: you take a decent plot, a good environment, a good author and what you get? A nightmarish end of the series book.

Honestly I've never been so drastic with a score, but... what's the good to find in those pages?

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### Michael Cowan says

#### Seriously? I quit at 50%. Just filler.

I pre ordered because I liked the first books. This was obviously some rushed crap that the author knew was bad.

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I am sure this was due to the deadline. Well I hope the money grab was worth it. You lost my business.

You should have taken whatever penalty from Amazon in order to produce good work.

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### **Michael says**

#### **Surprises...**

I really enjoyed this series going through the first 2 books in just a couple days and pre-ordered the 3rd book. Just finished it but actually had a tough time getting through it as it was a lot different than the first two with a lot more issues it seems. Jumping perception became the norm and there was a bunch of gibberish included into the book that made no sense to me.

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### **Christopher Smith says**

#### **A very weak end.**

Multiple editor notes scattered throughout the story. The story felt rushed like the author was just trying to get it done. The dialogue in the latter half rolled together without any breaks to differentiate whom was speaking.

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### **Matthew Rogers says**

#### **Good book, nice end to the series.**

The POV jumped around too much and made it confusing. Even then the loose strings were tied up fairly well. Seemed a little rushed at the end and skipped a lot of the game details.

\*Spoiler alert!\*

What happened between levels 62 and 130?

What skills was he putting points in?

Is there a final character sheet that compiles his bonuses, skills and stats?

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### **Lukas Lovas says**

Interesting ending to the book. We got to see more points of view, especially the bad guys, and it was well written overall. I disliked that I felt our protagonist succeeded because he was backed by the right people rather than because of his own cleverness/skill/determination, but apart from that, the ending felt satisfactory

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and despite there being room for more books from this world, I feel this was a well written and rounded trilogy.

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### **Fel, LitRPG Devotee says**

If you purchase this book, I strongly recommend beginning at the Chapter 12 mark. Everything prior is a frustrating snoozefest which made that part of the book a chore to slog through. Because I love this series, I will be reading his next book S.T.Y.X. Humanhive which already has much better reviews.

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### **Alexzandria Johnson says**

#### **Just terrible**

The begining of this trilogy was wonderful. Safely this last installment was horrendous. The shear amount of grammatical errors would be enough to put any English teacher into a coma. This book was not once proof read before being published. There are author notes left in the book. Sadly this book wasnt worth the money or the time to read.

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### **Carl Hickman says**

#### **Its as though a different author wrote this.. a noobster**

I stopped reading 1/4 into it and I skipped a lot of pages. The worst thing is that I had this on pre-order. Money lost... oh well. The writing is rather trashy and the storyline is so fudged up that it's obvious that the author was just trying to get the book out as quick as possible. There is nothing holding my interest, nothing that makes me want to bother with the rest of the book. 1 star and deleted from my list. Author is not to be confused wth quality.

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### **Rohan McElwee says**

Books 1 & 2 in this series were interesting and quite well done. This is typical LitRPG material with people in the real world using technology, including full immersion capsules to access an AI controlled virtual world. I'm not going to focus on the plot but I did want to explain my 2 star rating. This book is full of exposition and verbal padding, as if the author had run out of material but perhaps had a contract to fulfill. I can recommend the first two books but not this one. The writing style is significantly different to the earlier books and I caught myself wondering if it was written by the same author. Avoid unless you are a diehard fan.

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### **Li Kim Min says**

Read up to 65% ...

As much as I love this series the 3rd book's translation problems is just getting a little too awful for me. Sometimes it almost feels like a google-translate. The problem is worsened by the fact that for some reason this book is now half infodump and half storyline.

The infodumps which can last pages of just outright exposition about gaming mechanics can get pretty technical, as well as boring, so with a bad translation it's just painful to read through.

Also the infodumps can be pretty jarring because it sometimes comes from the MC who still think he's a noob but is suddenly explaining exactly how many percent kill rates are...but somehow still suck enough to be called a noob at this point despite the how many stat bonuses and titles he's already earned? It's just a little too trite by book 3 to have the MC call himself in anyway a noob. By now he's a normal gamer as opposed to a noob.

There's also that time where he spent a few pages talking about someone else's stats in torturous detail when he shouldn't be able to know because 1. he's supposed to be a noob and 2. he just met the character and thus should have only surface conjectures about their character build. It was insane how he knew the tiny minutiae of Thyri's character build. It was basically a badly done 4th wall break.

The other thing that bothered me is how the author is trying to bring up the tension and suspense in the book regarding the MC's IRL situation but having almost ignored the fact in book 2, trying to get the reader to care more about the MC's body so much in Book 3 is weird. They're almost trying to throw James Bond level of villainy in this book in the IRL side that it's conflicting with the in-game storyline tension. I think it would have been smarter for the author to choose which conflict was more important (InGame vs IRL) rather than try to do both equally because it came out really hasty, rushed and unfocused. +++ infodump galore.

Couldn't finish. Wanted to but in the end it got a bit too painful with the bad translation and the infodumping galore.

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## **Elsbeth says**

### **Lacking Something.**

There was something missing in this volume that the other volumes had. Reading at times were tedious, and the plot felt rushed in places. I don't know if this is the final volume, but if it's not I hope the next book finds what book one and two had.

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